## Cutting Convex Sets With Margin

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## Background

- A geometric problem that arises in Density Estimation
- Density Estimation = Distribution Learning w.r.t Total Variation
- Progress on problem $\Longrightarrow$ improved sample complexity bounds for optimal density estimators
- Based on joint works with

Olivier Bousquet, Mark Braverman, Klim Efremenko, Daniel Kane, and Gillat Kol


## The Game

- Fix a norm $\|\cdot\|$ on $\mathbb{R}^{d}$ and $\epsilon>0$
- $B(\vec{x}, r)=$ ball of radius $r$ around $\vec{x}$


## Cutting Game

- Player versus Adversary
- $B_{0}=B(\overrightarrow{0}, 1)$
- At round $t=0,1, \ldots$
- Player picks $\vec{x}_{t} \in B_{t}$
- Adversary picks halfspace $H_{t}$ disjoint from $B\left(\vec{x}_{t}, \epsilon\right)$
- Update $B_{t+1}=B_{t} \cap H_{t}$
- Player wants to reach $B_{t}=\emptyset$ as fast as possible


## Example: $\boldsymbol{\ell}_{1}$ in 2 dimensions

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Round
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## Player wins at round $t=6$

## The Problem

$T(\|\cdot\|, d, \epsilon):=\min$ number of rounds $T$ s.t. player has a strategy that guarantees $B_{T}=\emptyset$ against any adversary

Goal. Provide tight bounds on $T(\|\cdot\|, d, \epsilon)$

- Arbitrary norms?
- $\operatorname{Norm}=\ell_{p}$ ?


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- $(\forall$ norm $\|\cdot\|): T \leq O(d \log 1 / \epsilon)$
- $(\exists$ norm $\|\cdot\|): T \geq \Omega(d \log 1 / \epsilon) \quad\|\backslash\| \cdot \|=\ell_{\infty}$


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- $\ell_{1}$ :


## <br>related to optimal density estimator

- $T \leq O\left(\frac{\log d}{\epsilon^{2}}\right)$
- $T \geq \Omega\left(\frac{\log d}{\epsilon}\right)$
$\backslash \backslash d \geq \widetilde{\Omega}\left(\frac{1}{\epsilon^{2}}\right)$
- $\ell_{p}$ for $p \in(1,2]: T \leq O_{p}\left(\frac{1}{\epsilon^{2}}\right)$
$\backslash$ indepenent of $d$
- $\ell_{p}$ for $p \in(2, \infty): T \leq O\left(\frac{d^{1-\frac{2}{p}}}{\epsilon^{2}}\right)$


## Thank

you!

