



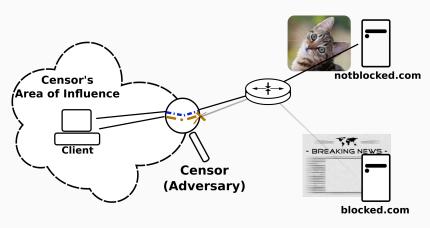
Perfect Imitation and Secure Asymmetry for Decoy Routing Systems with Slitheen

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Ian Goldberg

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Censorship



Censors may monitor, alter or block traffic that enters or leaves their area of influence.

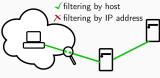
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Censorship Strategies

Censorship measurement studies in Iran [Aryan et al.], Pakistan [Nabi et al.], and China [Winter and Lindskog] show the following techniques:

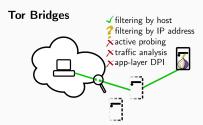
- Filtering by IP address
- Filtering by hostname
- Protocol-specific throttling
- URL keyword filtering
- Active probing
- Application-layer DPI

Simple Proxies

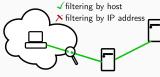


Simple Proxies





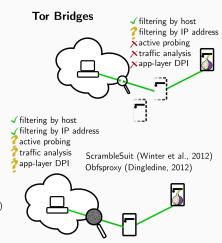
Simple Proxies

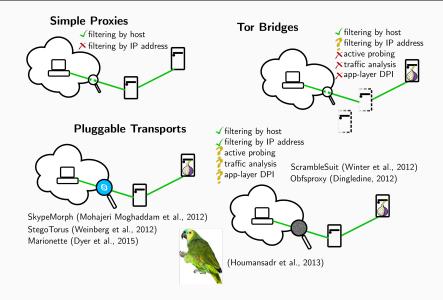


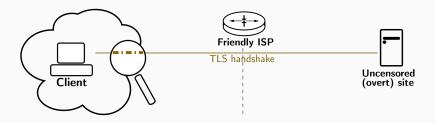
Pluggable Transports



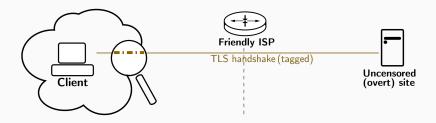
SkypeMorph (Mohajeri Moghaddam et al., 2012) StegoTorus (Weinberg et al., 2012) Marionette (Dyer et al., 2015)



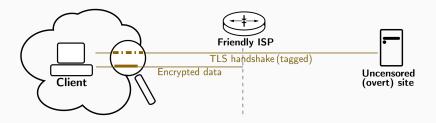




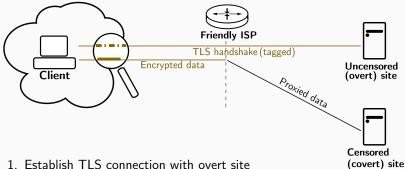
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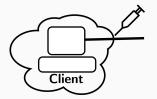


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- 3. Sever or abandon connection to the overt site
- 4. Proxy information between client and covert site

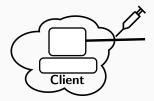
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(Wustrow et al., 2011)
(Schuchard et al., 2012)
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Active Attacks

- Replay attacks
- Man in the middle

(Wustrow et al., 2011) (Schuchard et al., 2012)

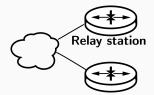


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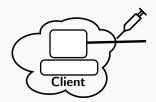
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Routing-Based (RAD) Attacks

- TCP replay
- Crazy Ivan



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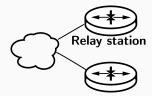


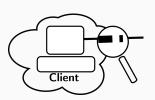
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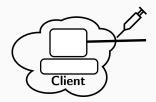




Passive Attacks

- Traffic analysis
- Latency analysis

(Wustrow et al., 2011) (Schuchard et al., 2012)

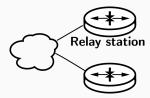


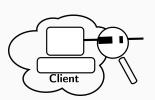
Active Attacks

- Replay attacks
- Man in the middle*

Routing-Based (RAD) Attacks

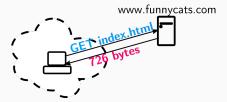
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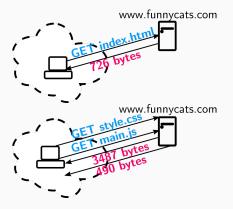


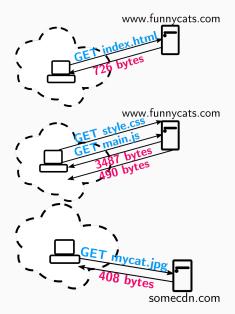


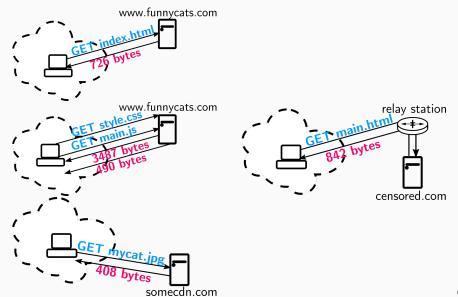
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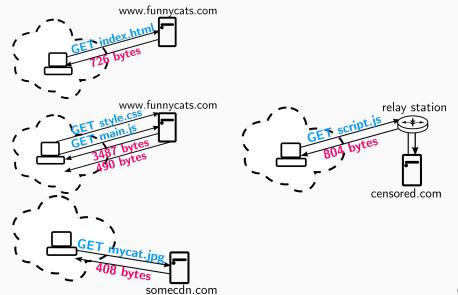
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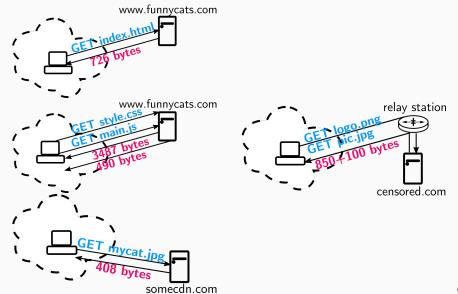






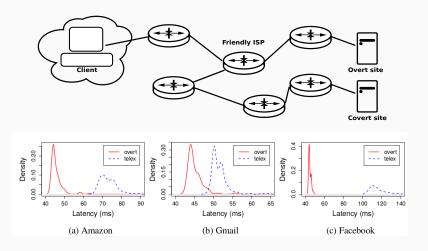






Latency Analysis

(Schuchard et al., 2012)



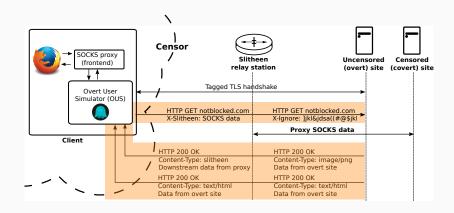
Slitheen



Slitheen traffic patterns to overt destinations **are identical to** a regular access to the overt site.

Covert content is squeezed into "leaf" resources (images, videos, etc.) that do not affect future connections for additional overt resources.

Architecture Overview

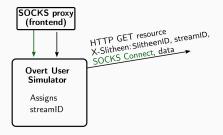


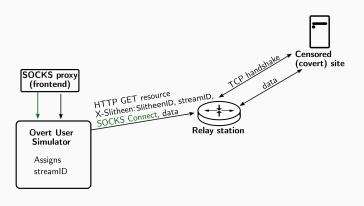
• Relay station has keypair (r, g^r)

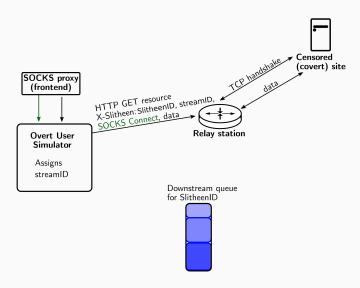
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- Client picks s, uses $g^s || H_1(g^{rs} || \chi)$ as ClientHello random
 - Relay station (and only the relay station) can recognize the tag

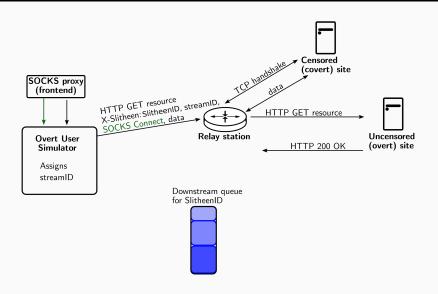
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 - Relay station can compute the TLS master secret and MITM the connection

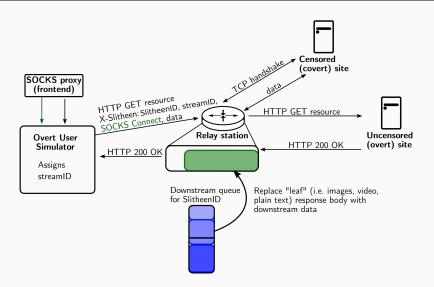
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- Relay station modifies the server's Finished message to alert the client that Slitheen is active

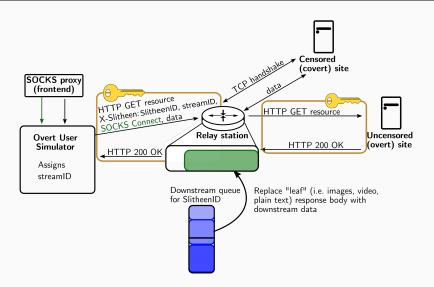




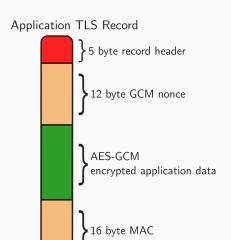






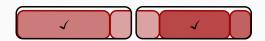


TLS Record Format



- Encrypted HTTP responses are sent from the overt site in a series of TLS records
- TLS records can be (and often are) fragmented across packets
- We do not delay packets at the relay station to reconstruct records

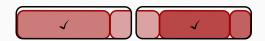
Finding Leaves



We can only decrypt a record after receiving all of it.



Finding Leaves



We can only decrypt a record after receiving **all** of it.



We only need to **decrypt the HTTP response header** to find leaves.



Finding Leaves



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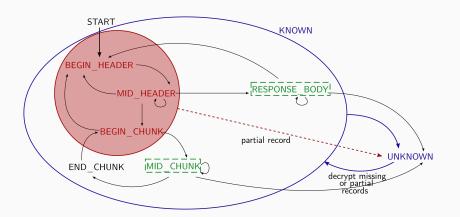


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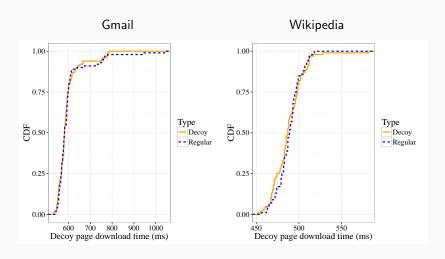
Misordered packets further complicate our decisions.



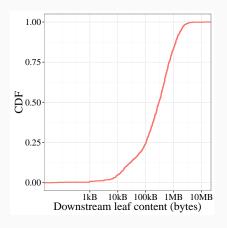
HTTP States



Latency Results



Bandwidth

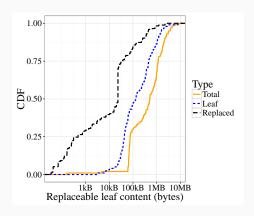


Downstream leaf content from the Alexa top 10,000 TLS sites

- Roughly 25% of all sites offer 500 kB or more of potentially replaceable content
- About 40% of traffic across all sites was leaf content

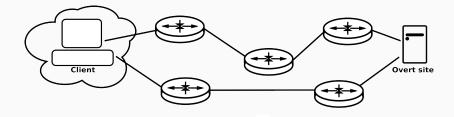
Realistic Bandwidth

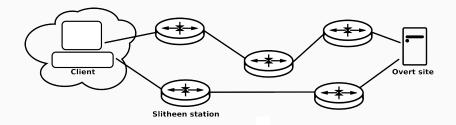
Site name	Leaf content (bytes)	% leaf content replaced	% total replaced	
Gmail	8800 ± 100	87.7 ± 0.2	23 ± 9	
Wikipedia	24000 ± 2000	$100{\pm}0$	33 ± 4	
Yahoo	400000 ± 100000	$100.0 \pm\! 0.2$	$40{\pm}20$	
Facebook	40000 ± 10000	0 ± 0	0 ±0	



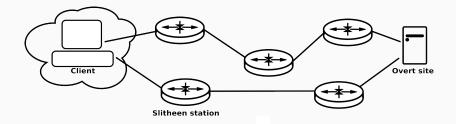
Comparison

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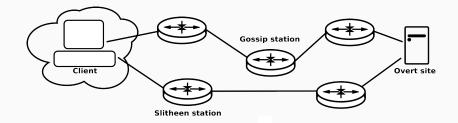




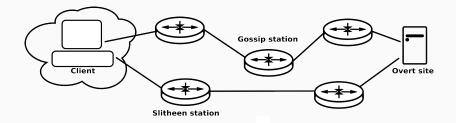
- Slitheen station is on downstream path
 - Opposite to TapDance, Rebound



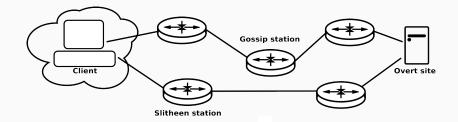
- Slitheen station is on downstream path
 - Opposite to TapDance, Rebound
- How does it identify tagged flows and learn the TLS master secret?



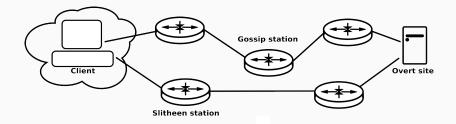
- Lightweight gossip station on upstream path
 - No flow blocking; just gets a copy of TLS flows
 - When it sees a TLS ClientHello (without having seen a TCP SYN ACK), broadcast it to Slitheen stations
 - If a Slitheen station claims the tag, send upstream TLS data to it



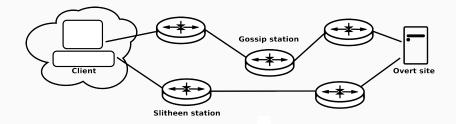
- But surely that upstream ClientHello won't get from the gossip station to the Slitheen station in time?
 - The Slitheen station needs it before the TLS handshake completes so that it can read and modify the Finished message



- Key idea: the client's Slitheen secret s on its next connection to that
 overt site will be selected as a function of the previous client-relay
 shared secret
 - The first connection acts as a Cirripede-esque registration
 - The Slitheen station can then predict that client's future ClientHello messages!



- Gossip stations offer a two-tiered deployment strategy
- No need for flow-blocking or traffic replacement routers
 - So easier to deploy



- Easier for censor to perform RAD attack on upstream data (change routing for that one flow) than downstream (advertise new BGP route to everyone)
 - Put lots of cheap gossip stations on possible upstream paths
 - More heavyweight Slitheen stations on more stable downstream paths

Comparison



Summary

- Slitheen is a new proposal for a decoy routing system
- Slitheen addresses previously undefended passive attacks
- Our results show no discernible difference in latency between a "decoy access" to an overt destination and a regular access
- By design, Slitheen defends against website fingerprinting attacks by maintaining packet sizes, timings, and directionality
- The gossip protocol addresses the major challenges to deployability:
 RAD attacks, asymmetric flows, and concerns over inline blocking
- Implementation and source code of Slitheen (but not yet the gossip protocol) available:
 - https://crysp.uwaterloo.ca/software/slitheen/