

The Evolving Architecture of the Web

Nick Sullivan





Head of Cryptography

CFSSL
Universal SSL
Keyless SSL
Privacy Pass
Geo Key Manager

Recently
Standards work
TLS 1.3



Competing Goals

make browsing more



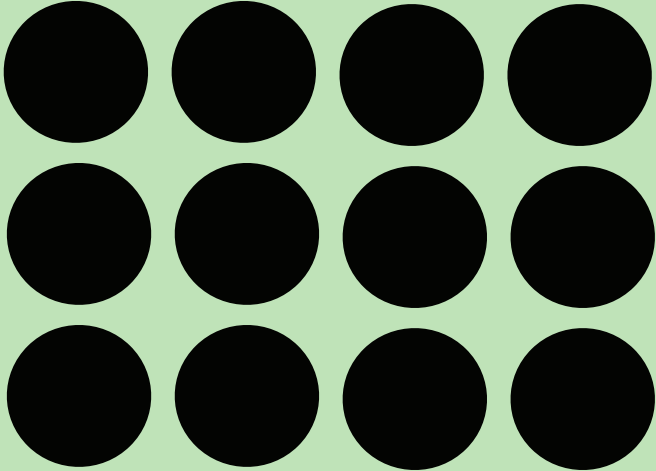
HTTP

DNS

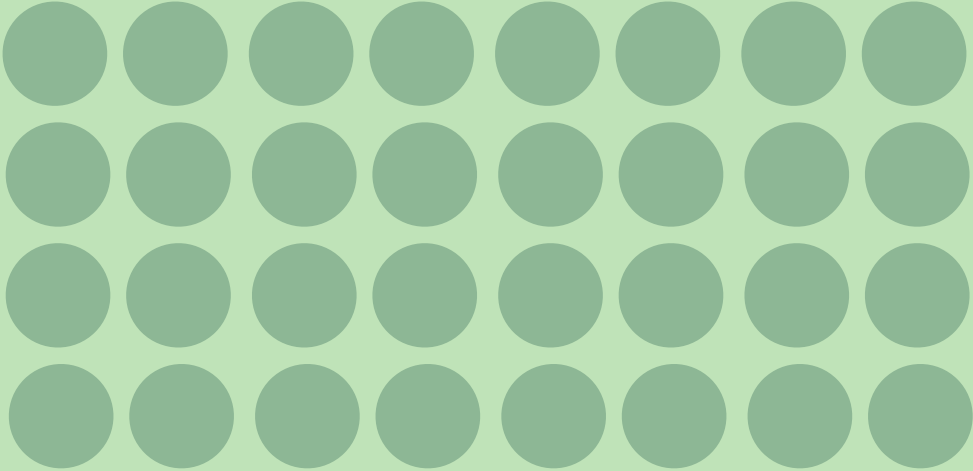
HTTP

DNIS

Hosts

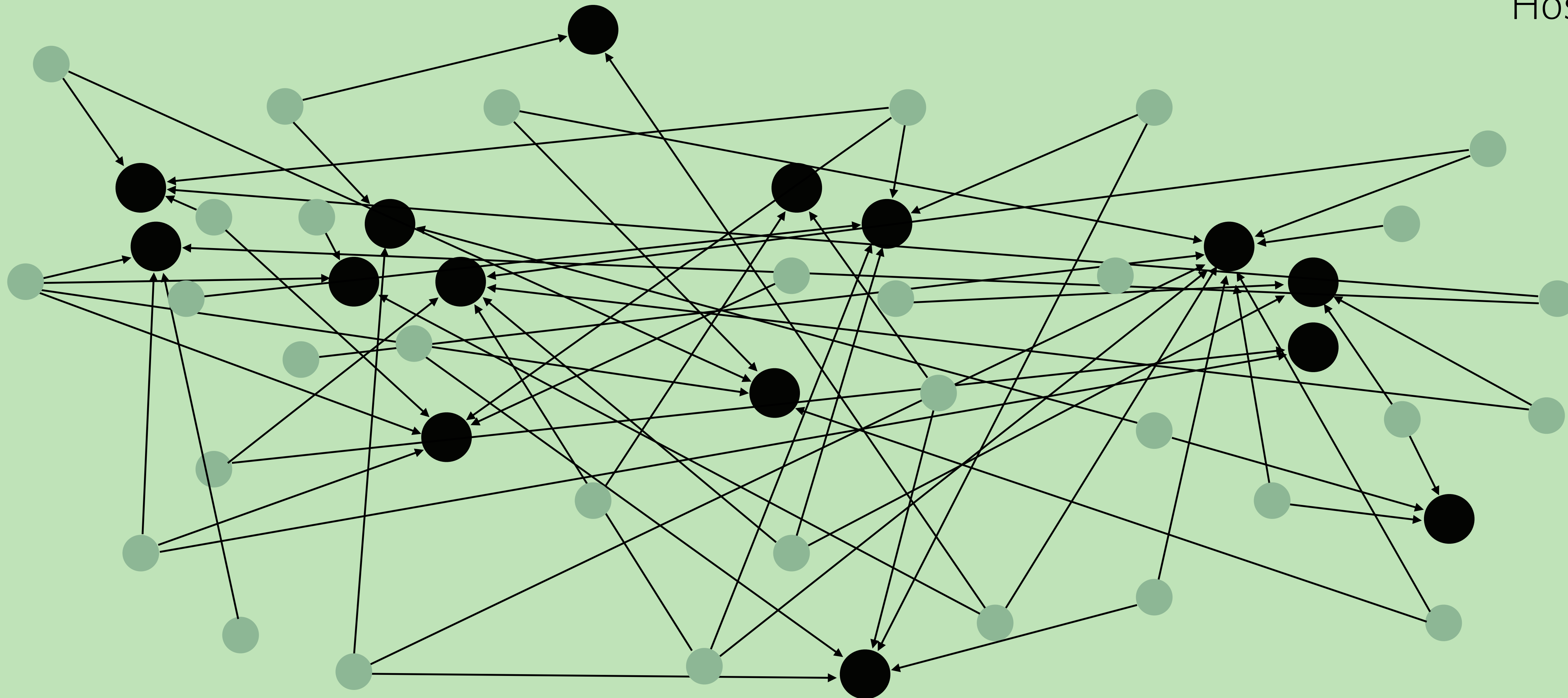


Clients



HTTP →

Clients ●
Hosts ●



Geographically Centralized
Administratively Diverse

One IP per Hostname

What a network observer can see

HTTP →

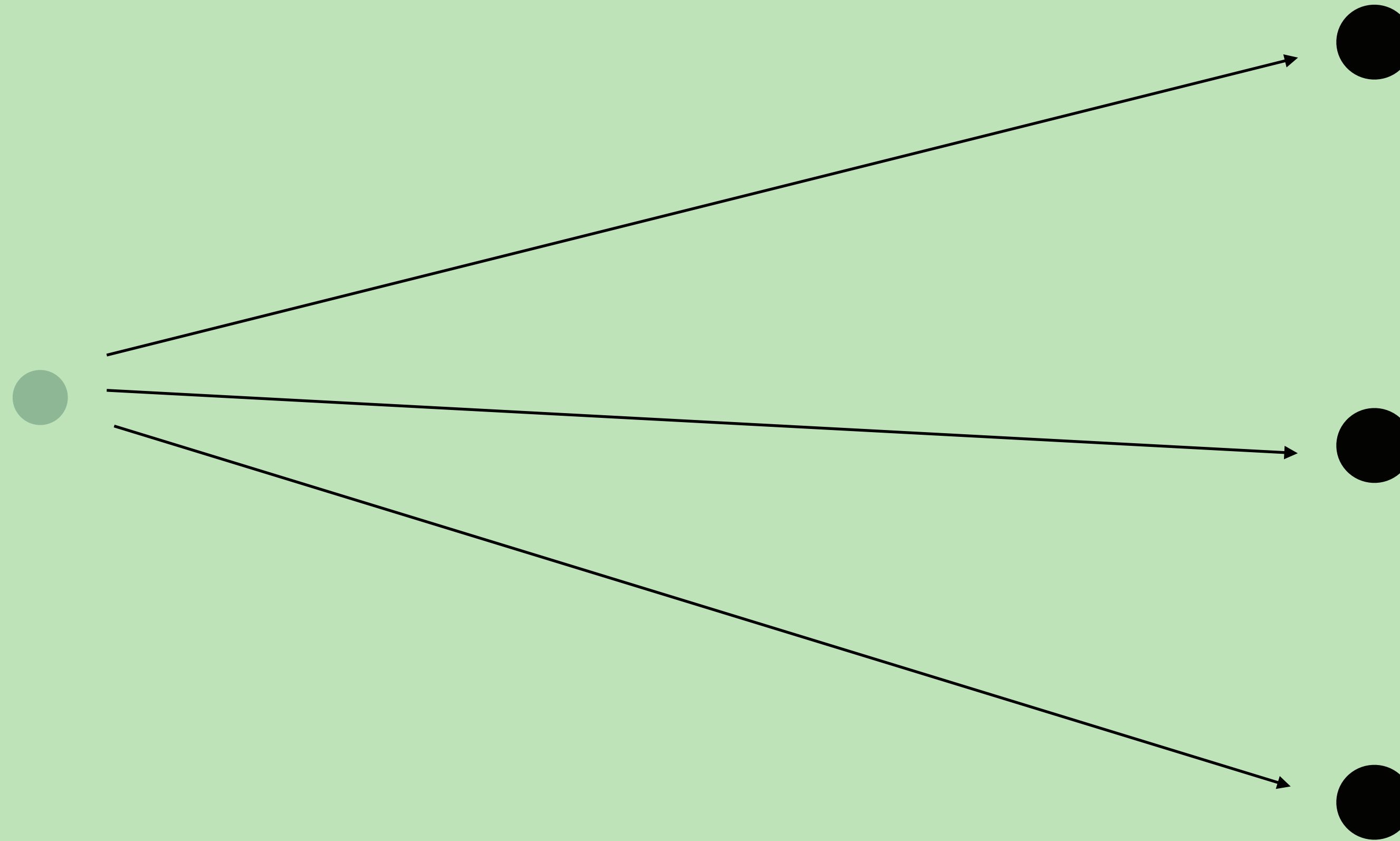
Unique Client IP

Unique Server IP

Server URL

Website content

Clients ●
Hosts ●



Anonymity set

Client IP

1

Server IP

1

IPv4

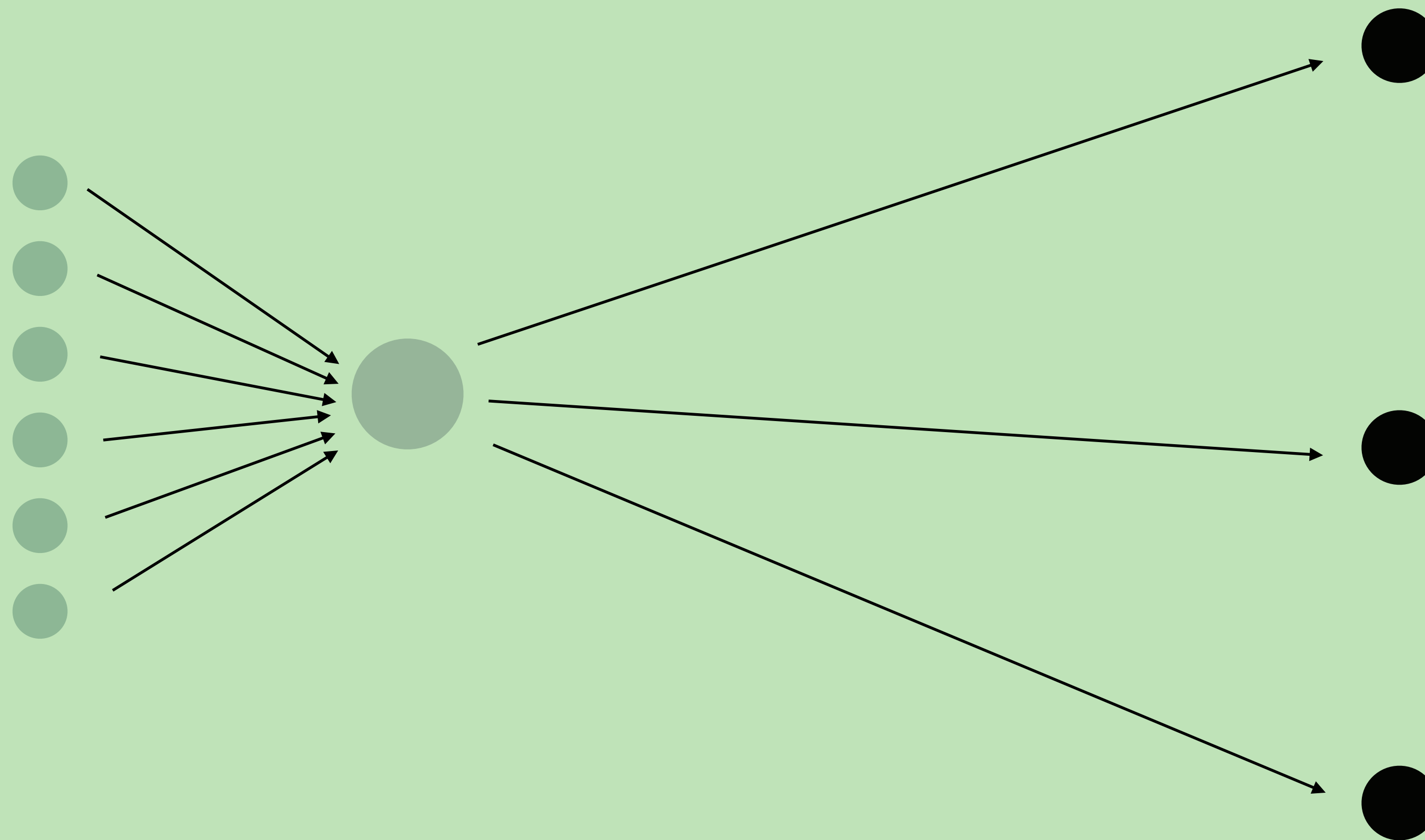
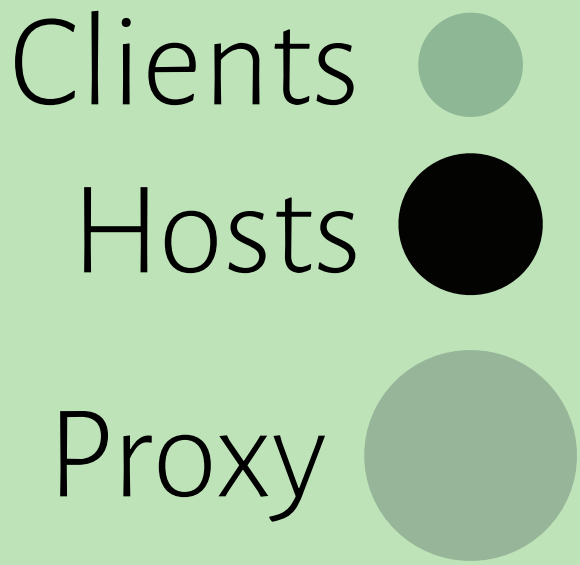
4.3 Billion Addresses

Not enough for every user

What a network observer can see

HTTP →

- Client Proxy IP
- Unique Server IP
- Server URL
- Website content



Latency Cost

Tor

3 round-the-world

VPN

1 round-the-world

Carrier NAT

Small

Anonymity set

Client

k

Server

1

New Trends

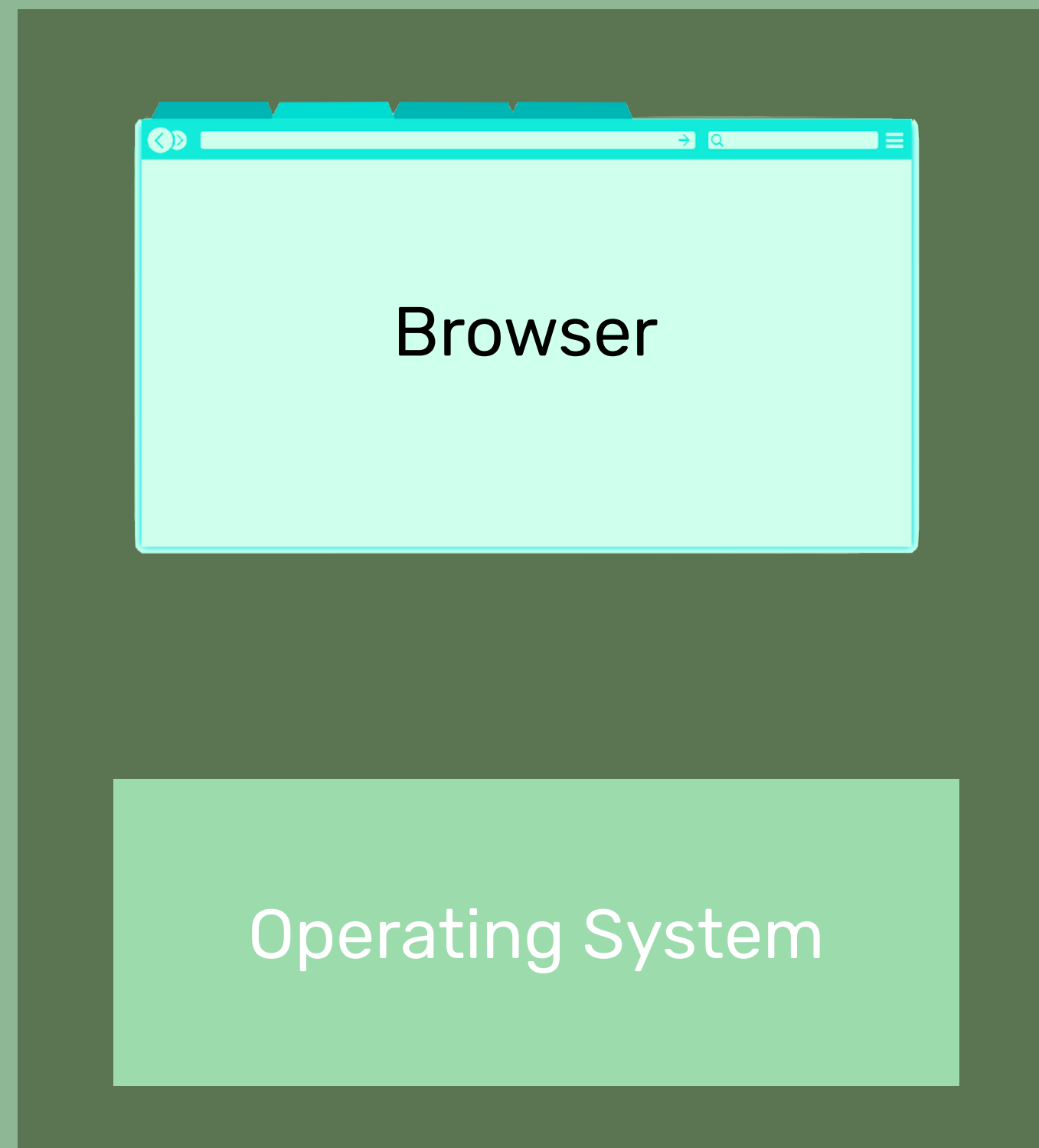
ENCRYPT THE WEB

HTTPS

Client

ISP

Host

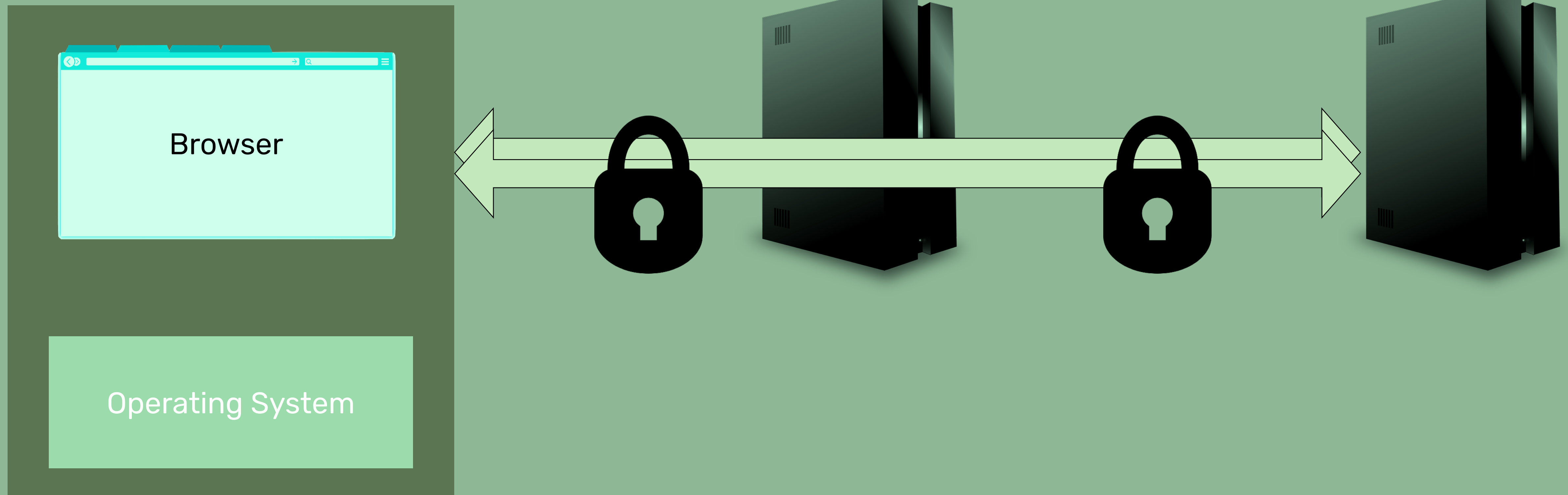


TLS 1.2

Client

ISP

Host



TLS 1.3: coming soon

HTTP → HTTPS →

What a network observer can see

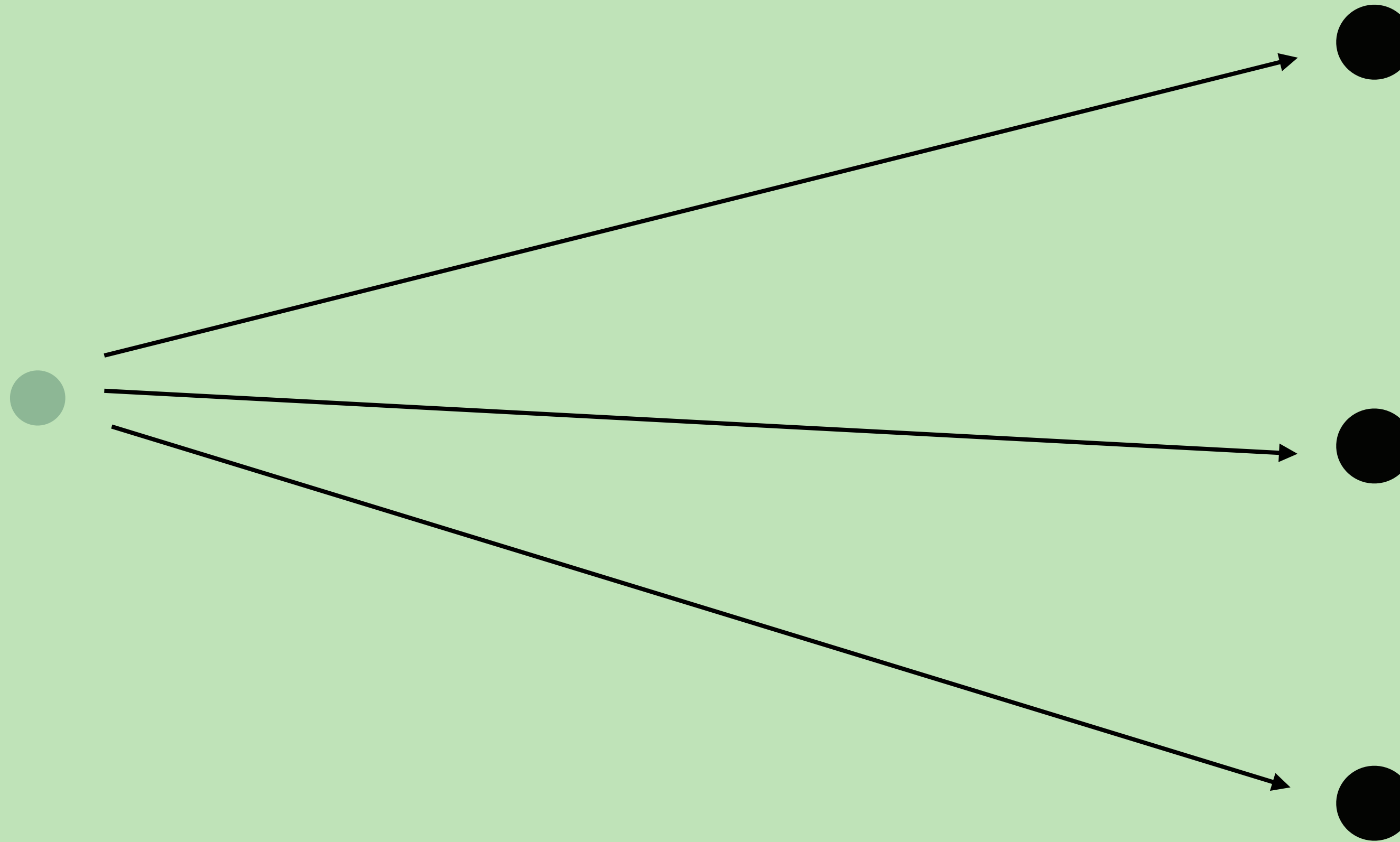
Unique Client IP

Unique Server IP

~~Server URL~~

~~Website content~~

Clients ●
Hosts ●



Anonymity set

Client

1

Server

1

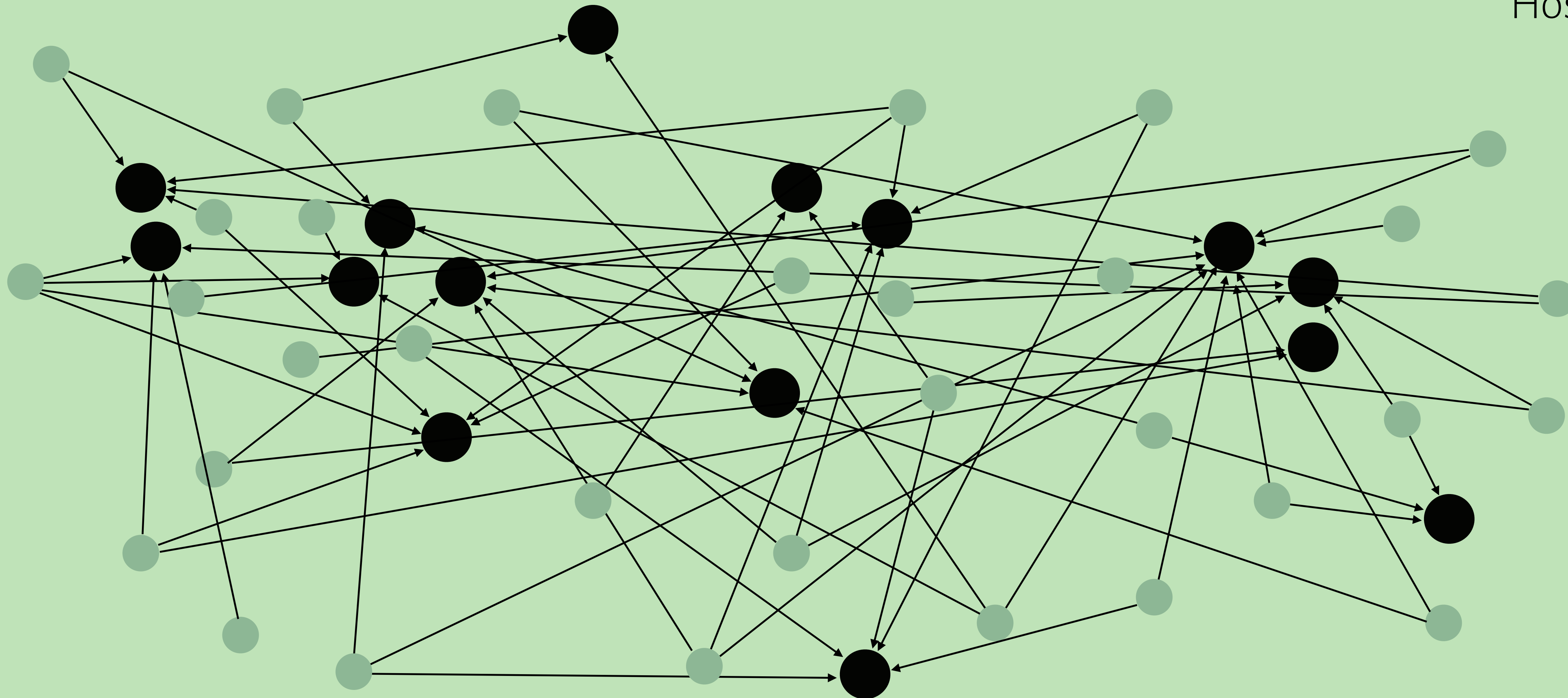
IPv4

4.3 Billion Addresses

Not enough for every website

HTTP →

Clients ●
Hosts ●

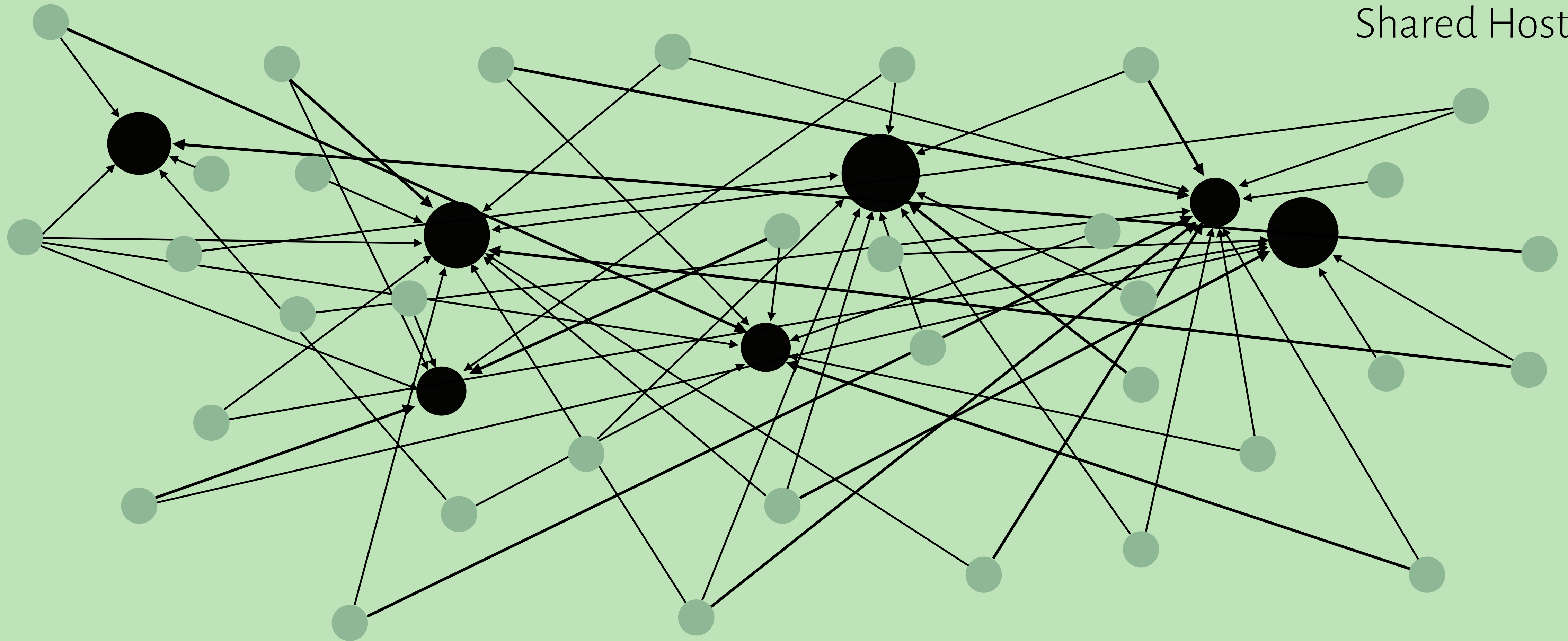


Geographically Centralized
Administratively Diverse

One IP per Hostname

HTTP → HTTPS →

Clients ●
Hosts ●
Shared Hosts ●



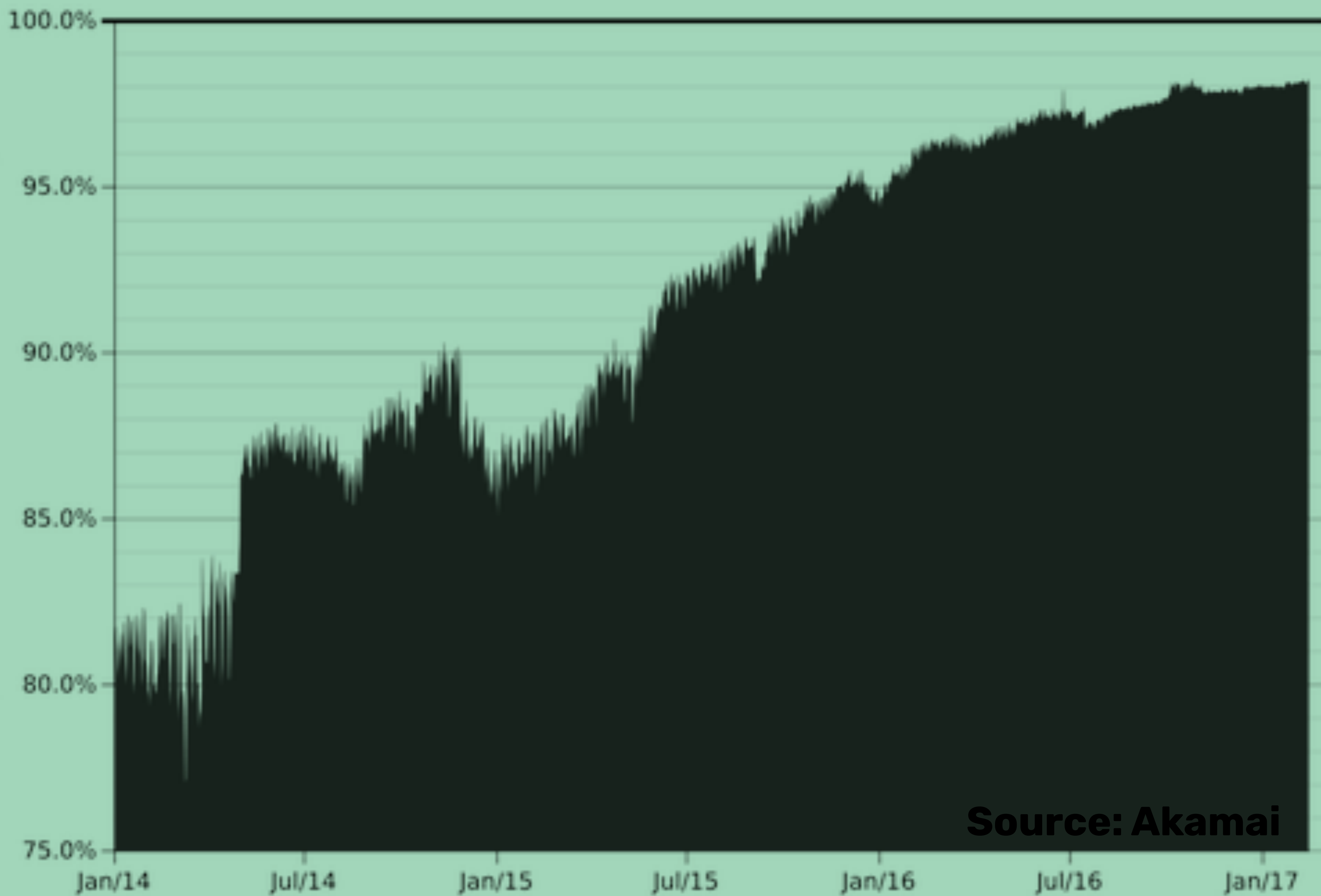
More Geographically Centralized
More Administratively Centralized

Multiple Hostname per IPs

SNI

Virtual Hosting

Send the hostname to the server
so it can choose the certificate



What a network observer can see

HTTP → HTTPS →

Client Unique IP

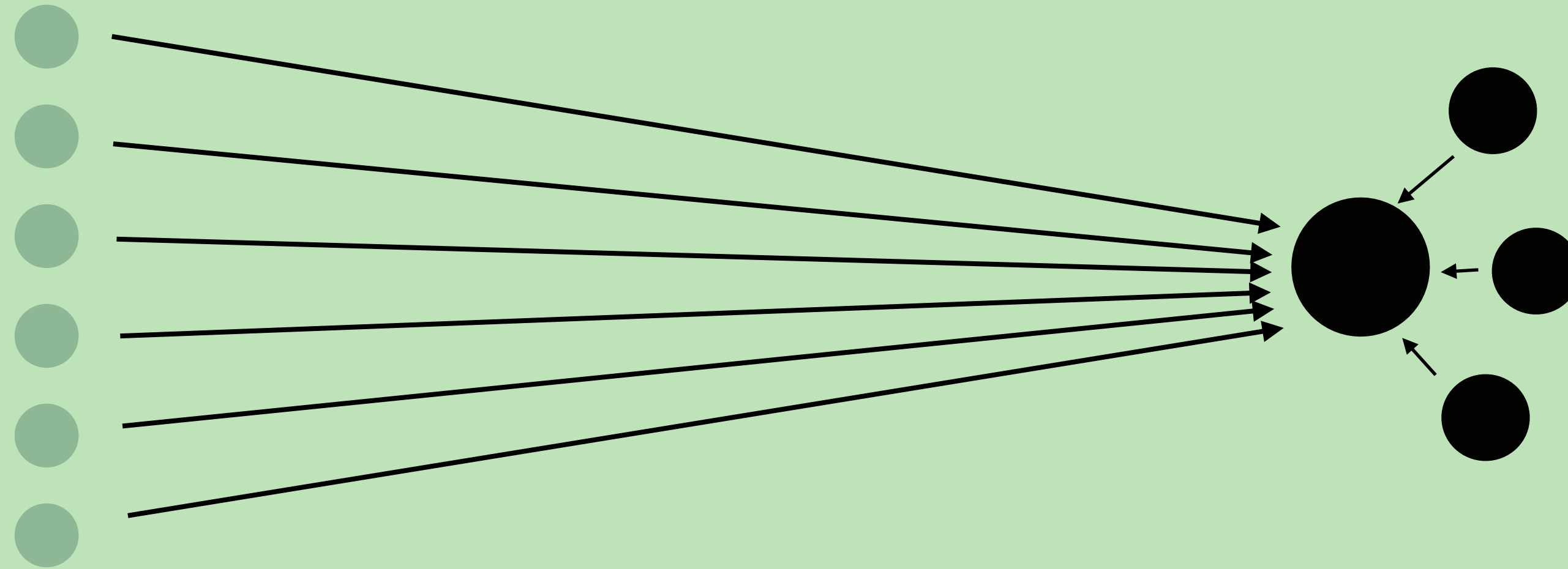
Shared Server IP

Hostname

Clients ●

Hosts ●

Shared Hosts ●



Anonymity set

Client

1

Server

1

(Shared IP+Hostname)

Internet Scans and IPv6

Privacy Evolves

Certificate Transparency

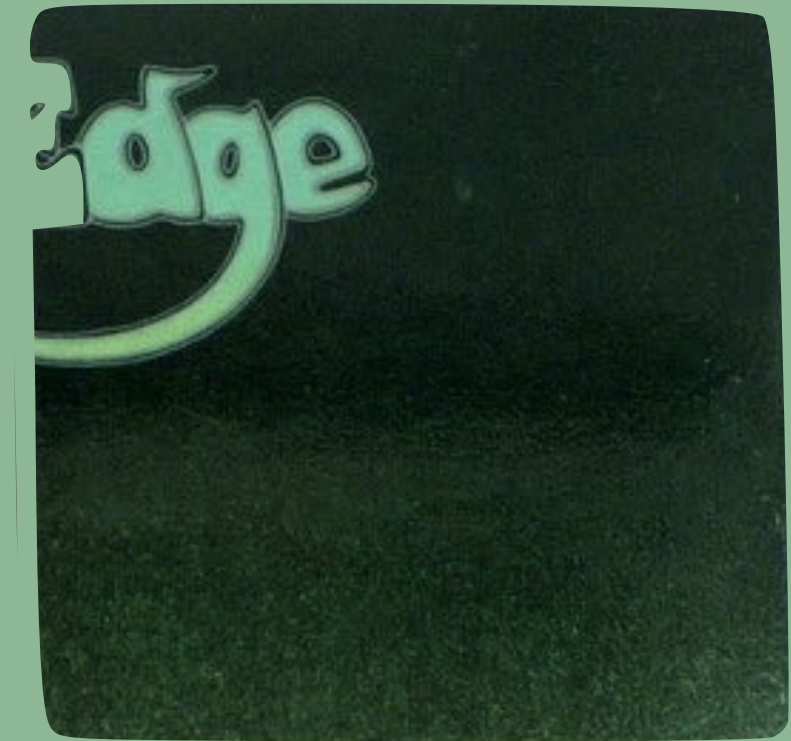
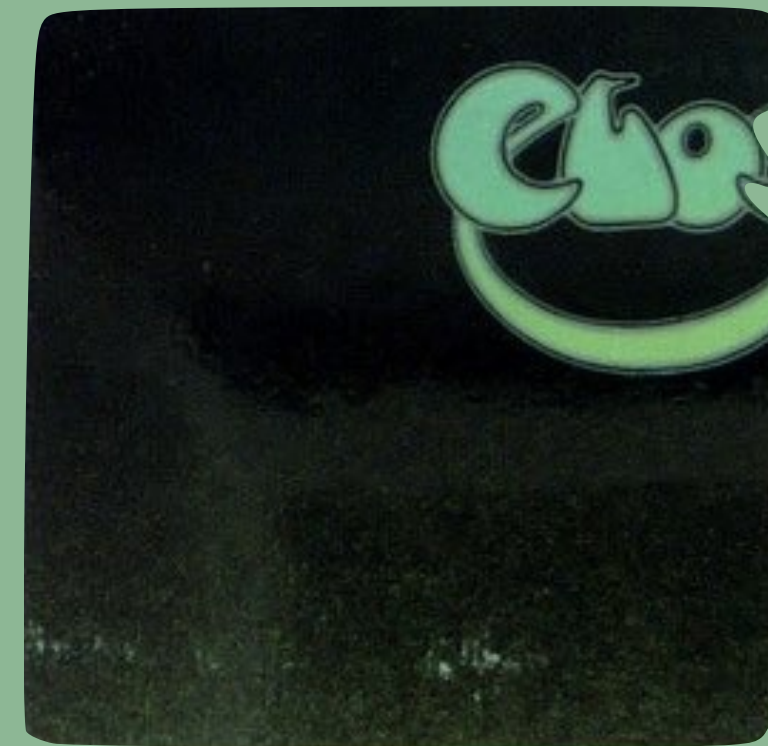
Wildcard certificates



Edge Services

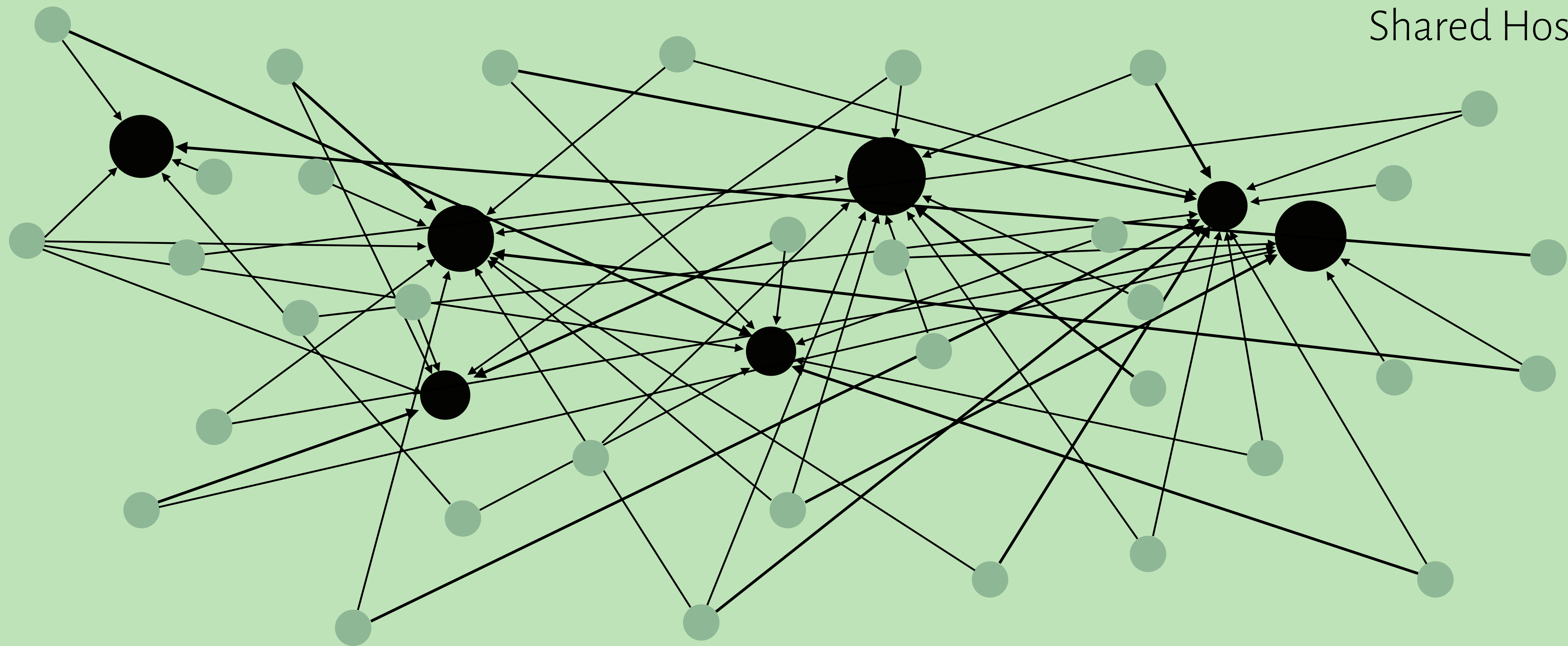
Edge Services

- Websites and are delegating to globally distributed parties
- Authorized to terminate TLS
- Reduced Latency
- Improved DDoS resilience
- Anycast to reduce number of IPs needed



HTTP → HTTPS →

- Clients ●
- Hosts ●
- Shared Hosts ●

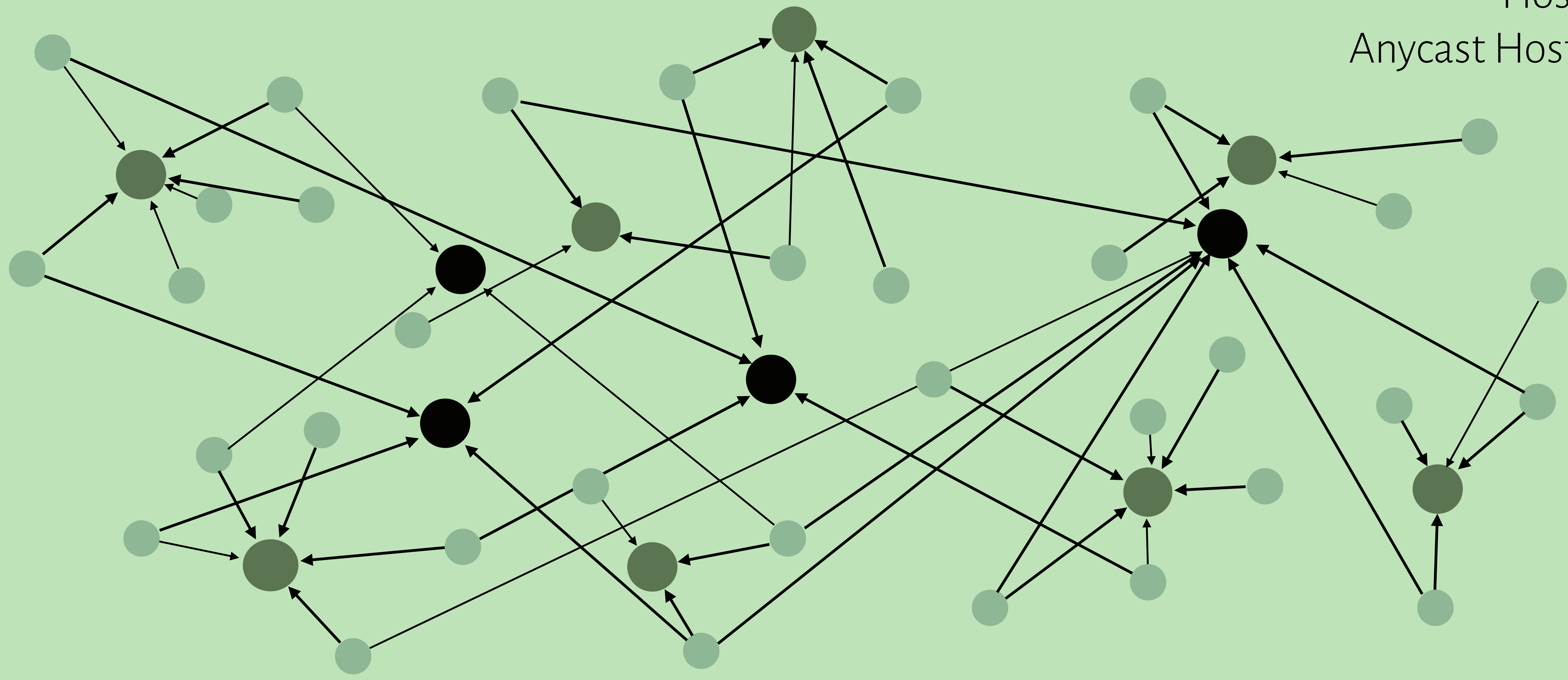


More Geographically Centralized
More Administratively Centralized

Multiple IPs per Hostname

HTTP → HTTPS →

Clients ●
Hosts ●
Anycast Hosts ●



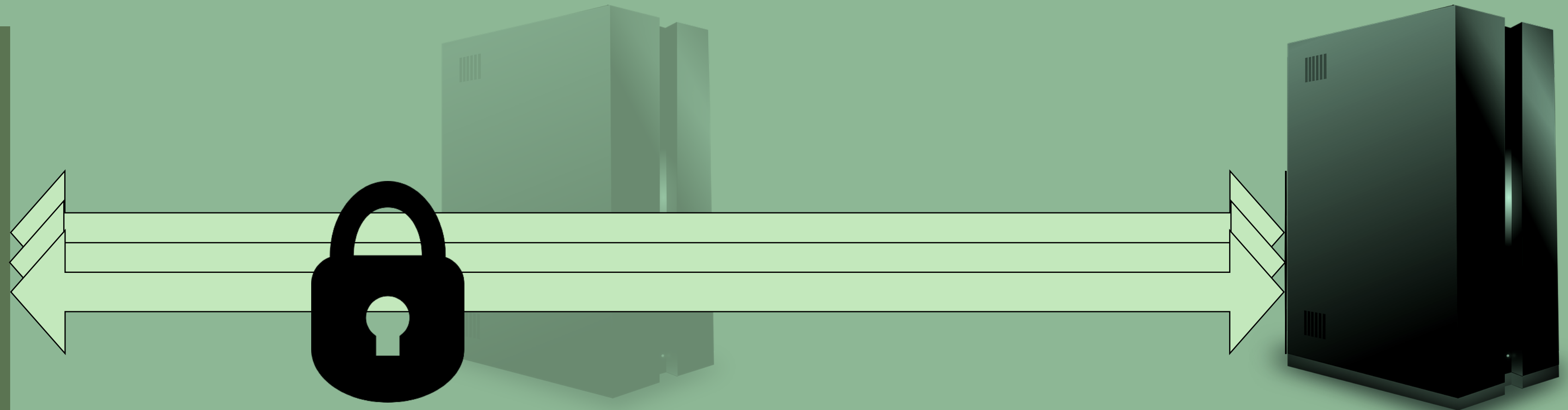
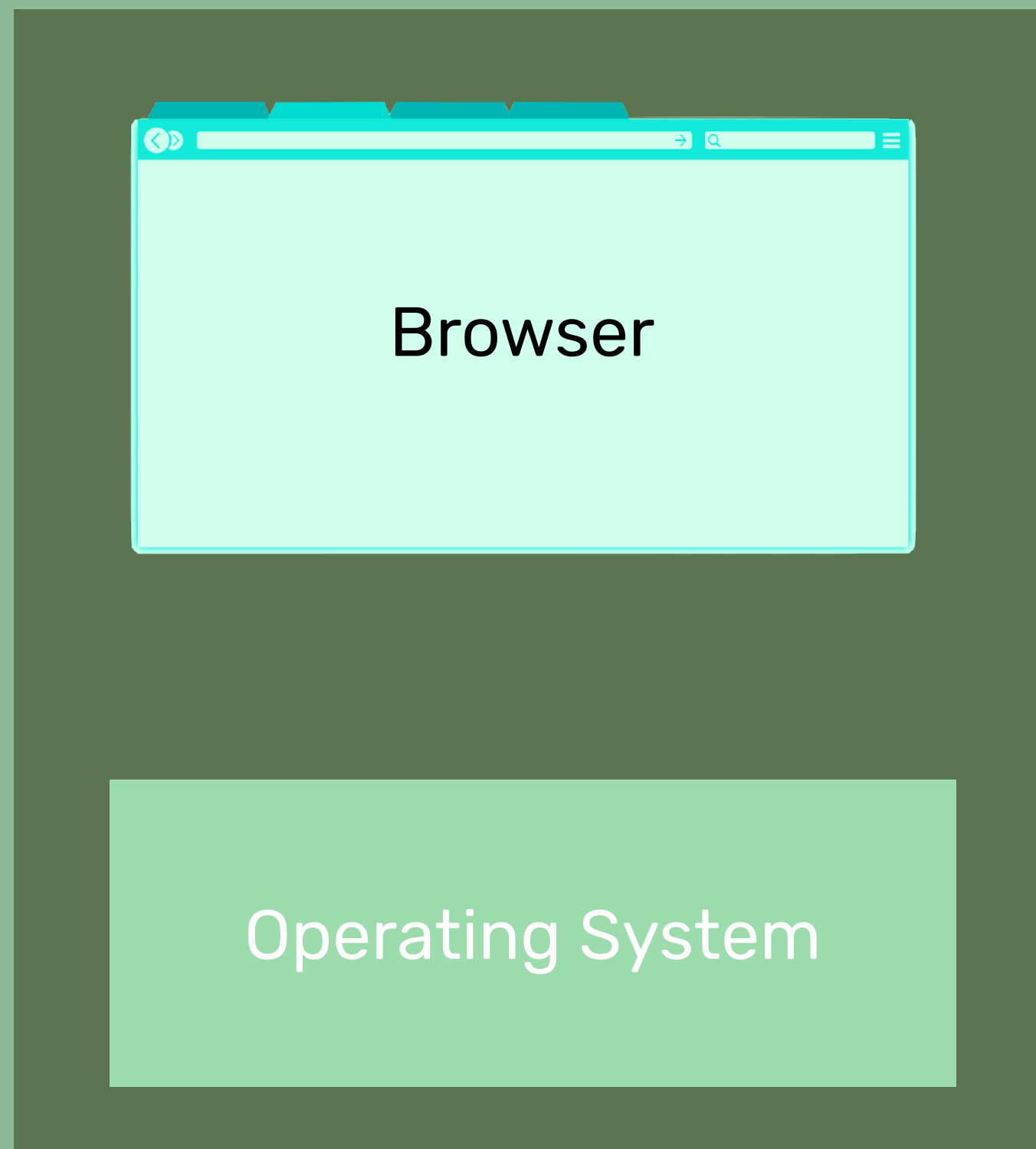
**Geographically Distributed
Administratively Centralized**

Multiple IPs per Hostname

Client

ISP

Host



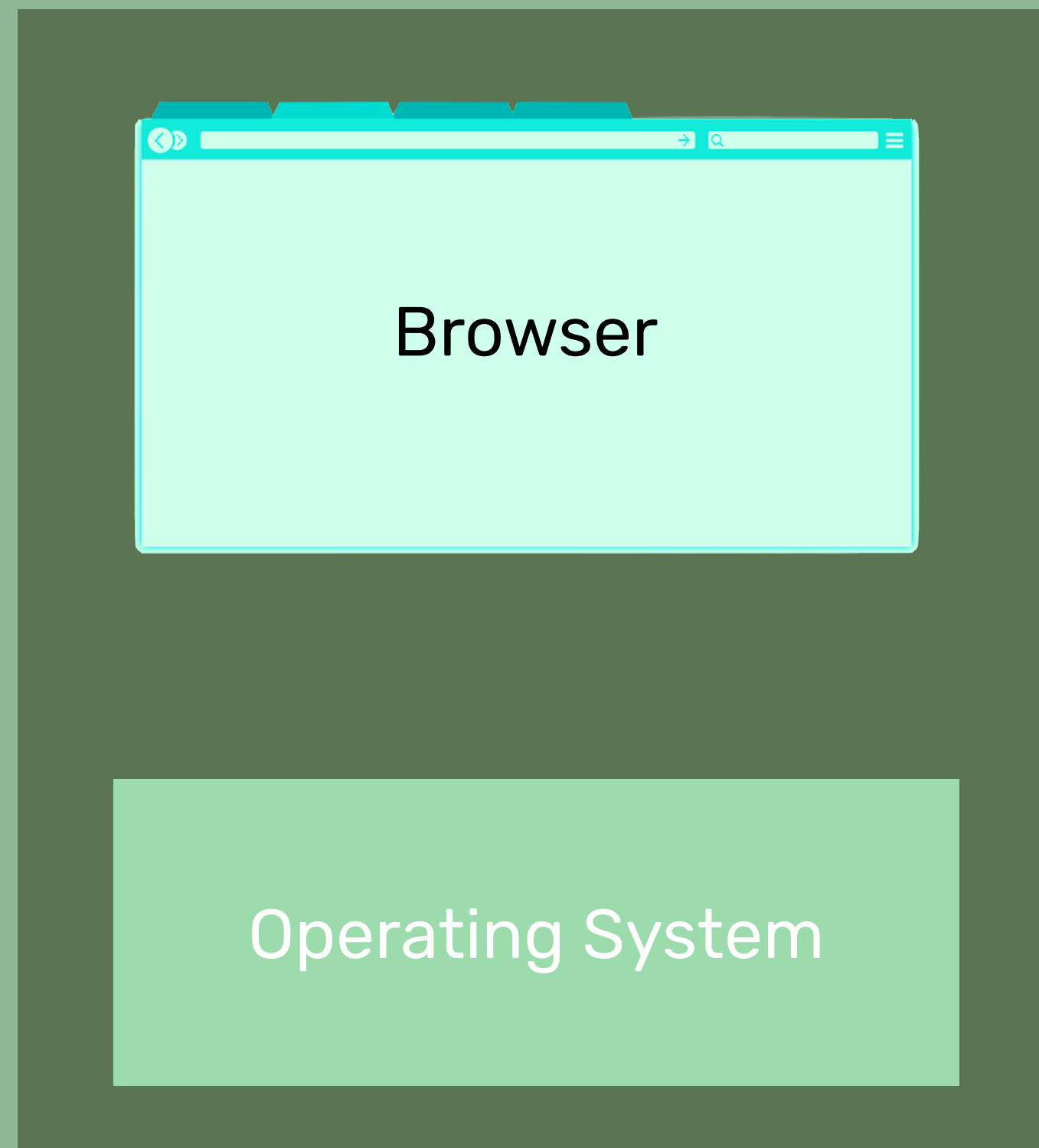
HTTPS

Client

ISP

Edge

Host



HTTPS

Questions

Can we improve ***privacy***?

Can we improve ***latency***?

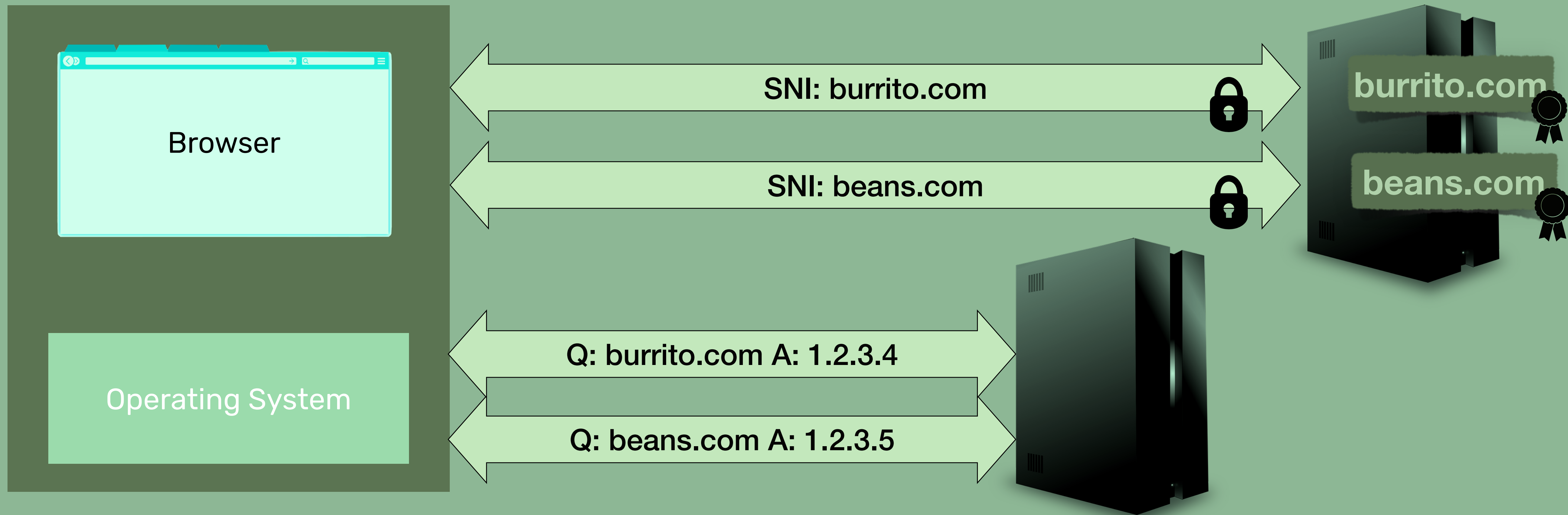
Can we improve ***both***???

Client

HTTP 1.1

Resolver

Edge





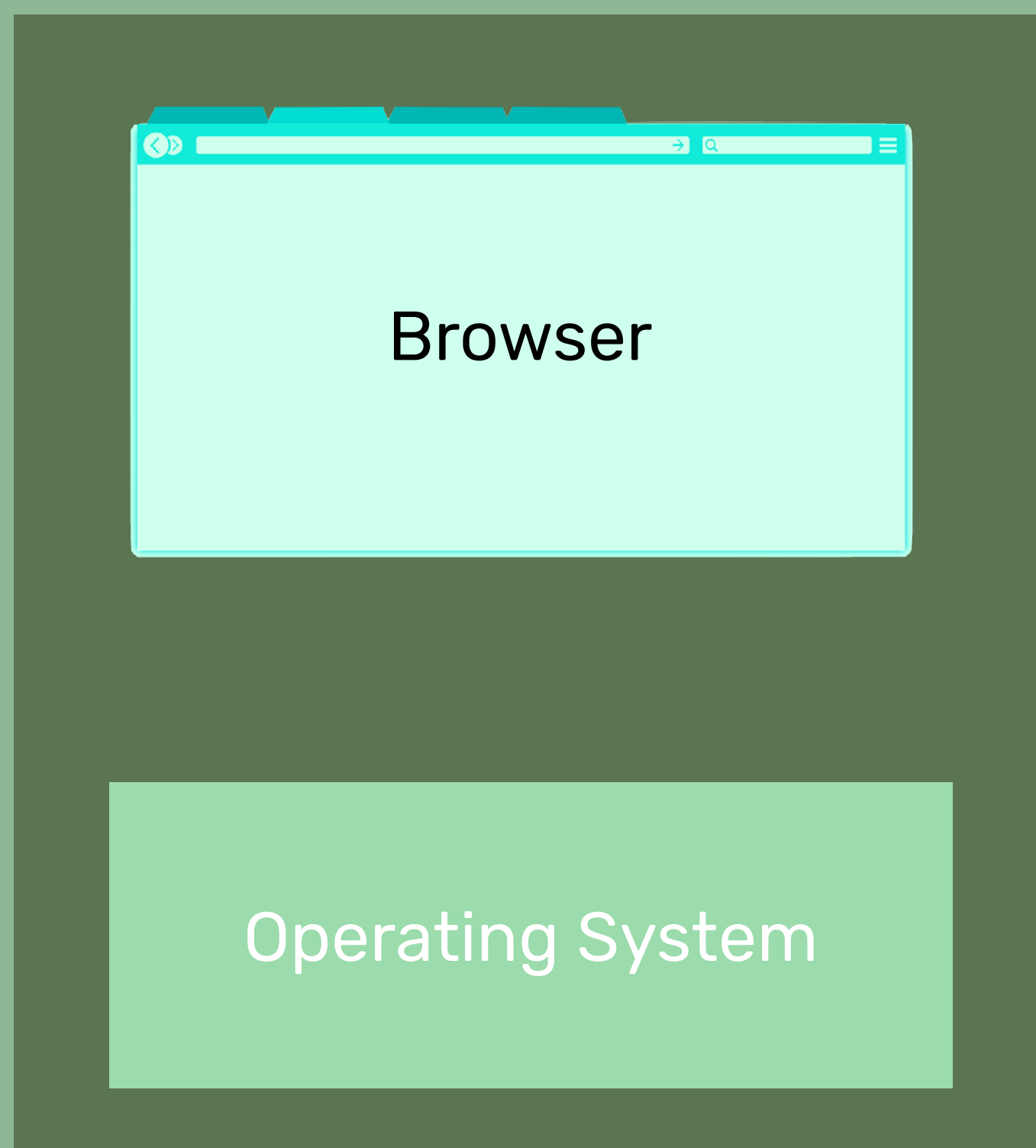
Safety in Numbers

Meek

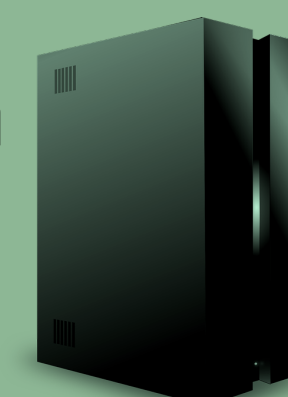
Client

Edge

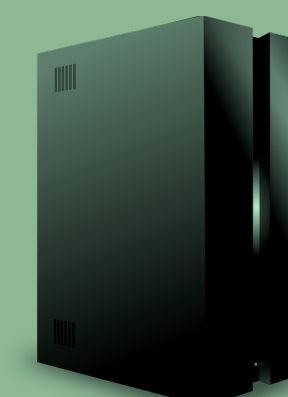
Origin



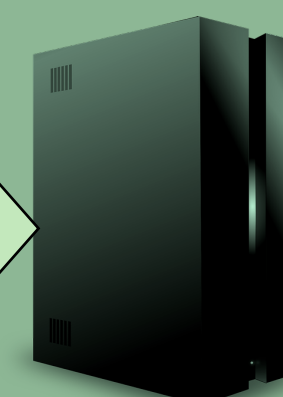
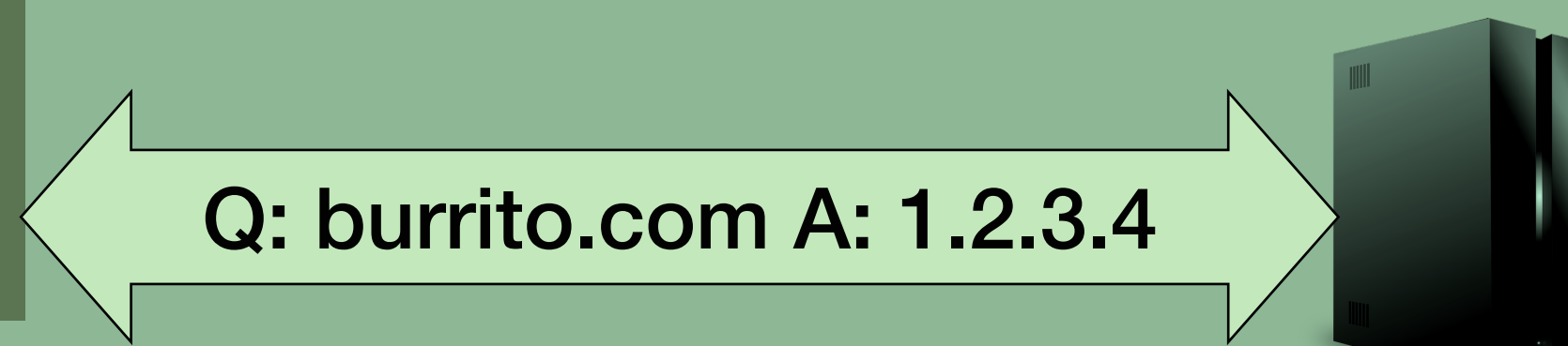
burrito.com
Host



beans.com
Host



Resolver

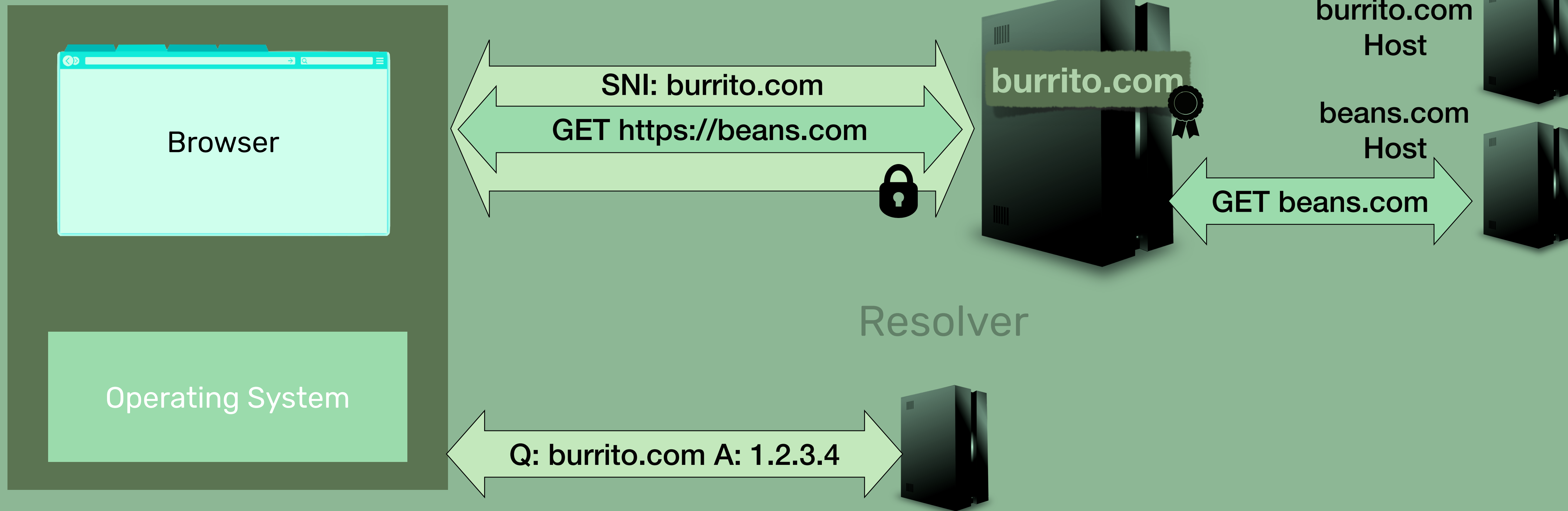


Meek

Client

Edge

Origin



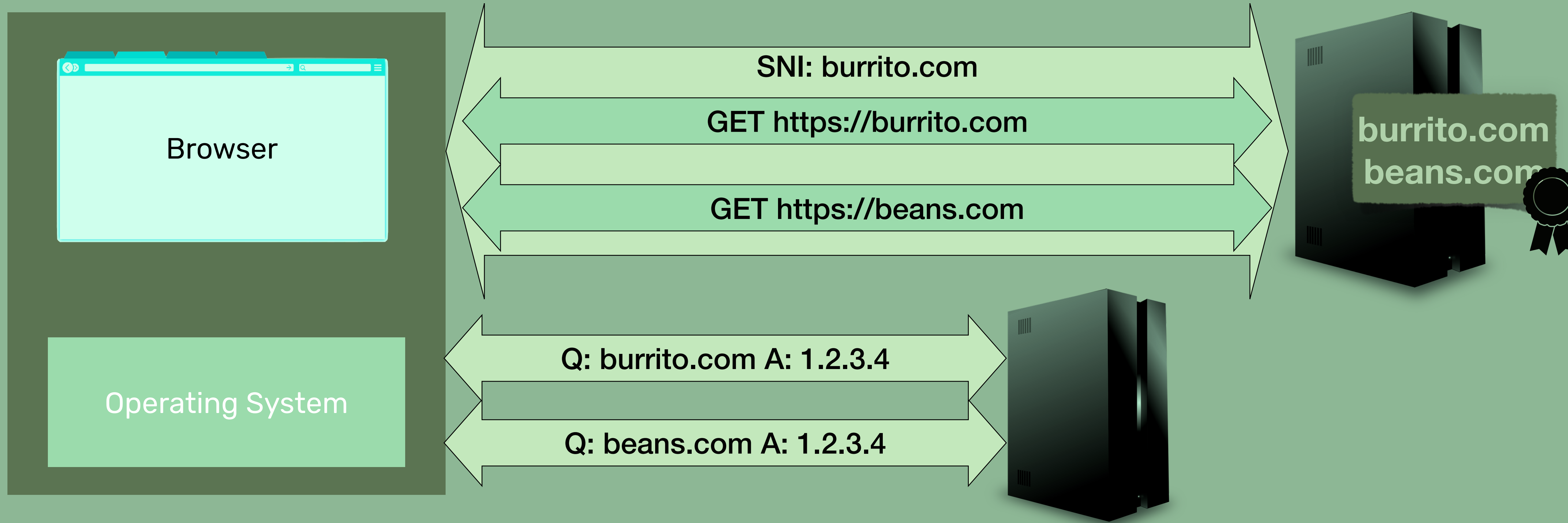
Mismatch: SNI, Host, SAN

Client

HTTP/2

Resolver

Edge



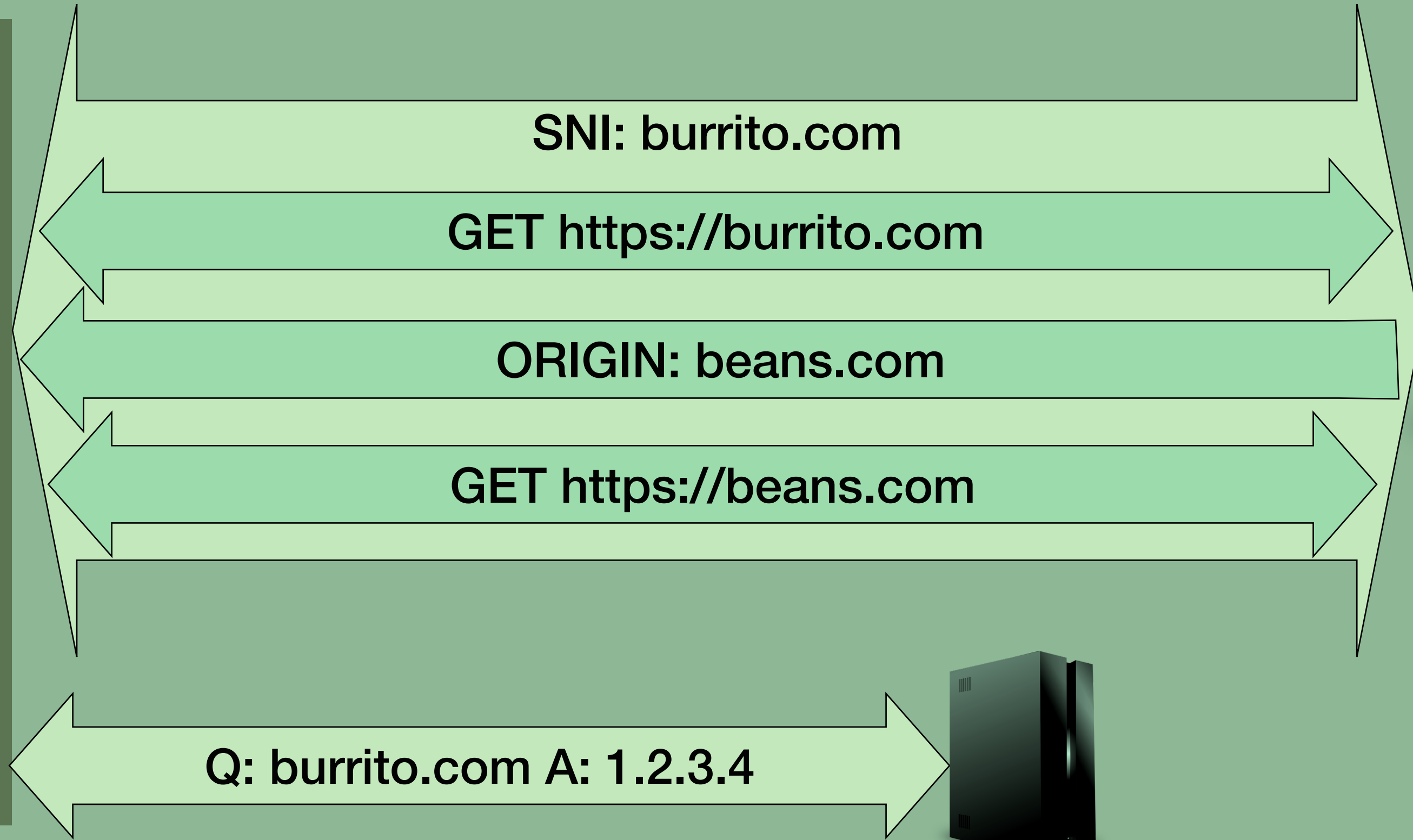
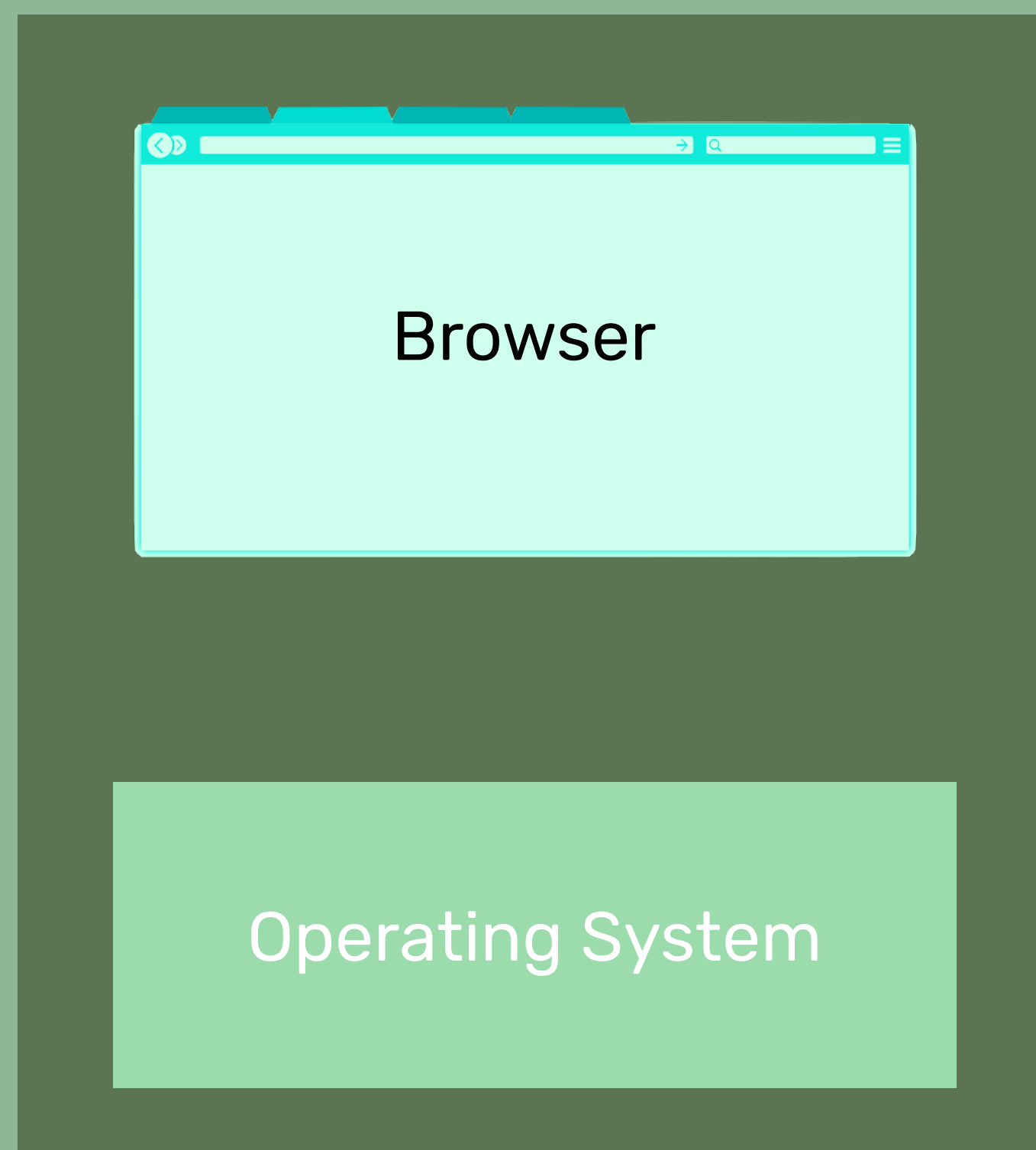
Connection Coalescing

Client

HTTP/2

Resolver

Edge



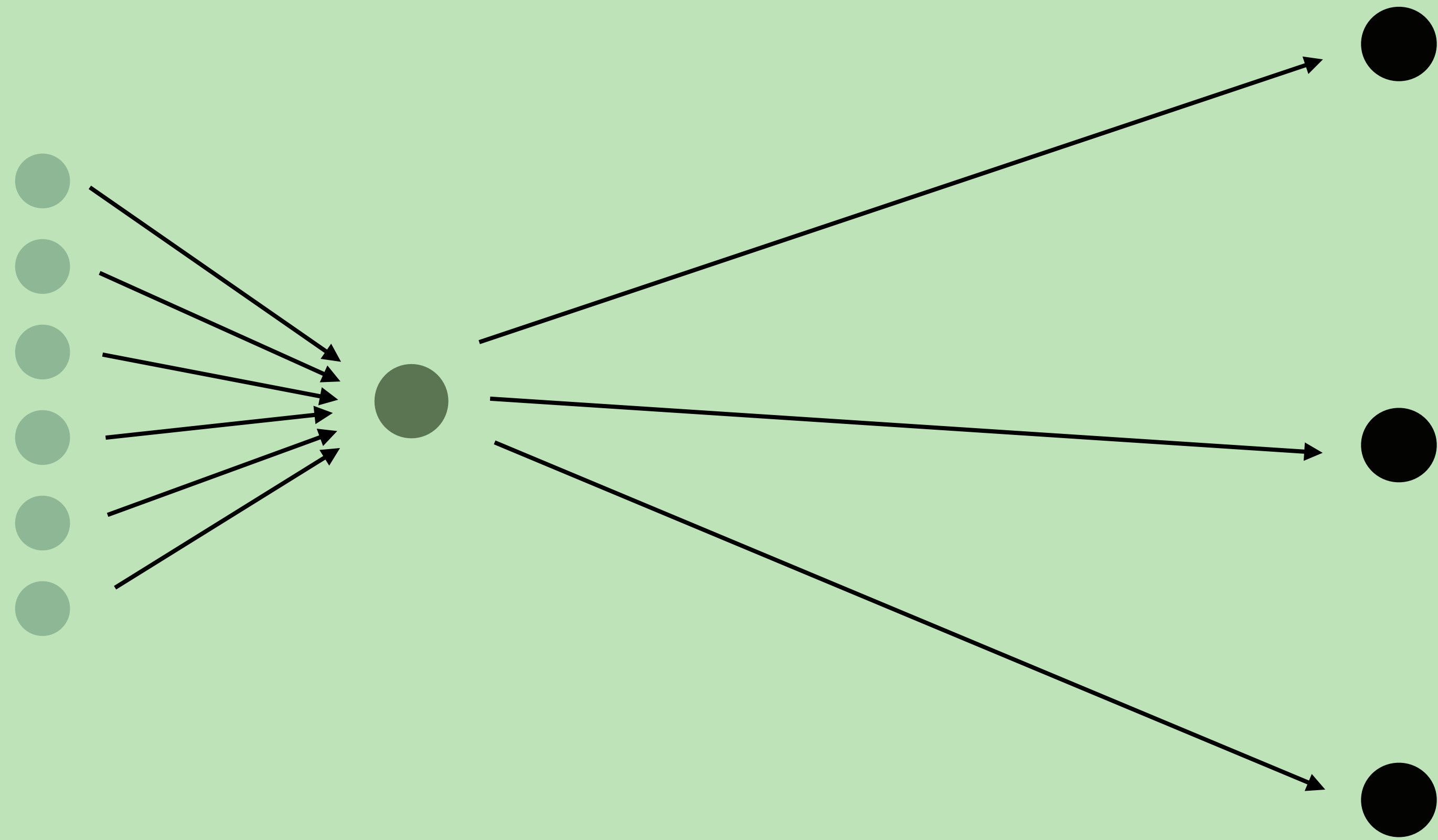
ORIGIN Frame

What a network observer can see

HTTP → HTTPS →

- Clients ●
- Hosts ●
- Anycast Hosts ●

Client Unique IP
Shared Server IP
First Hostname



Anonymity set

Client

1

Server

~20

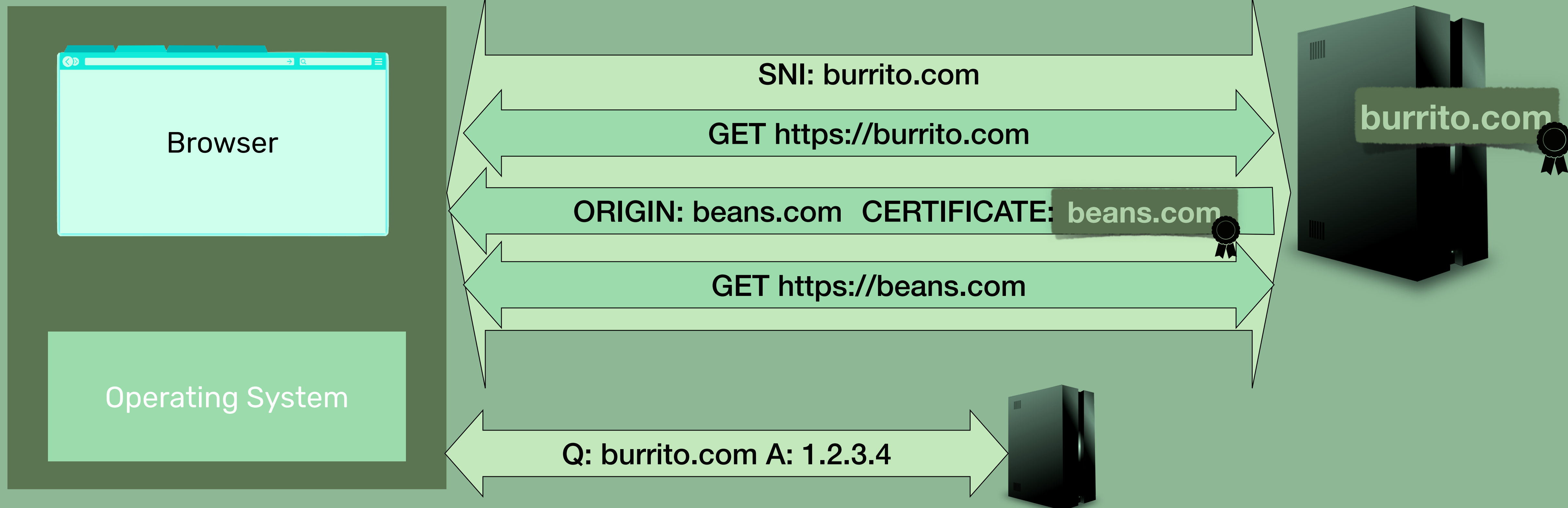
(Shared IP+Certificate)

Client

HTTP/2

Resolver

Edge

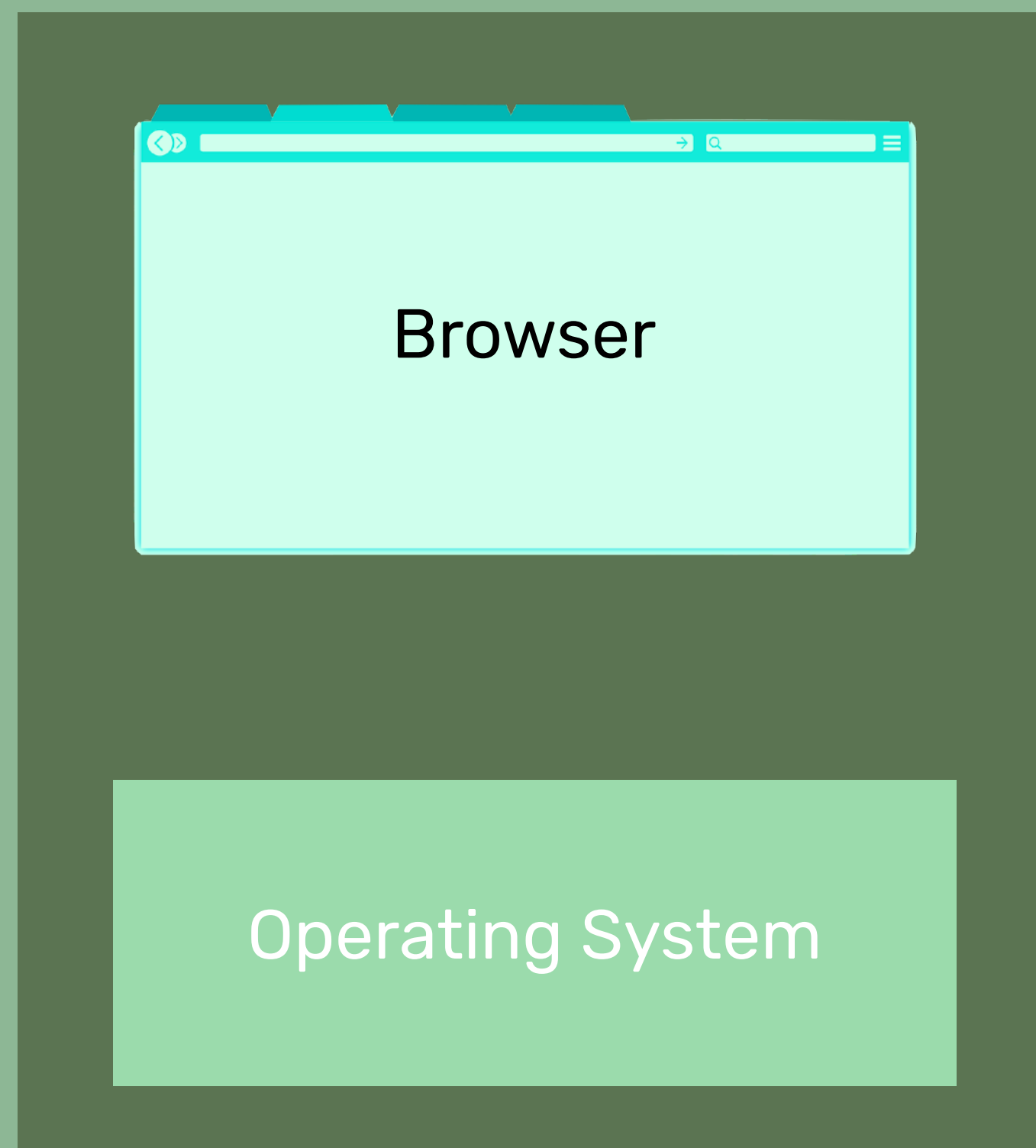


CERTIFICATE Frame

Client

Resolver

Edge



What this changes

Having a certificate gives you
routing authority

Anonymity set

Client

1

Server

k

(Shared IP+First Hostname)

k is the set of domains on certificates that can be obtained through “First Hostname”

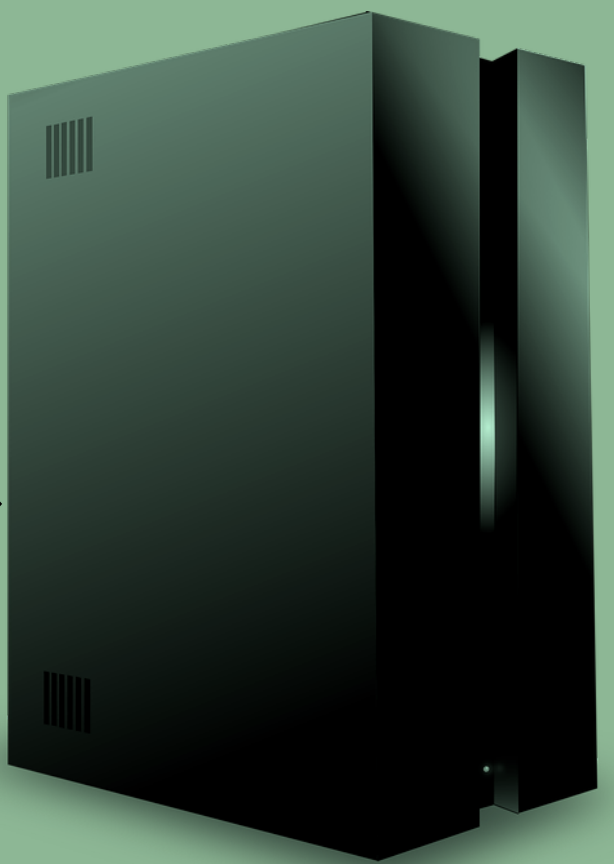
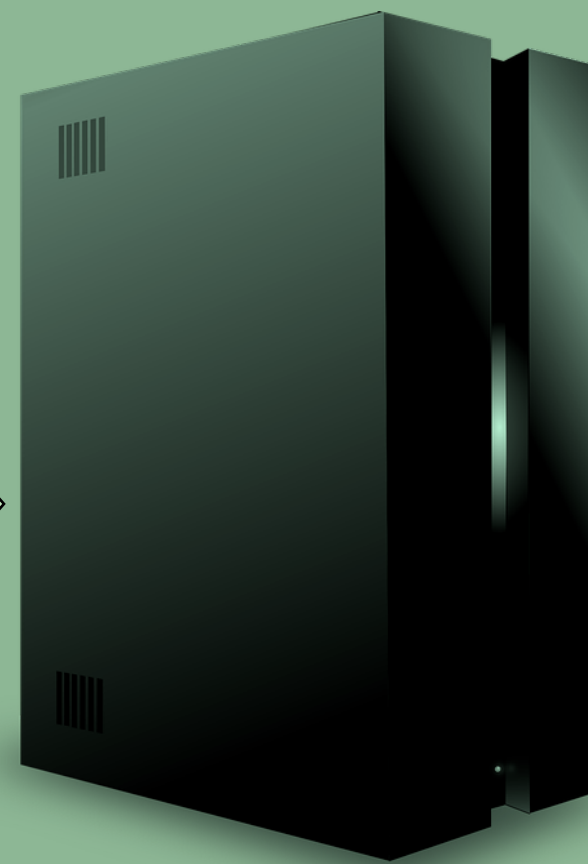
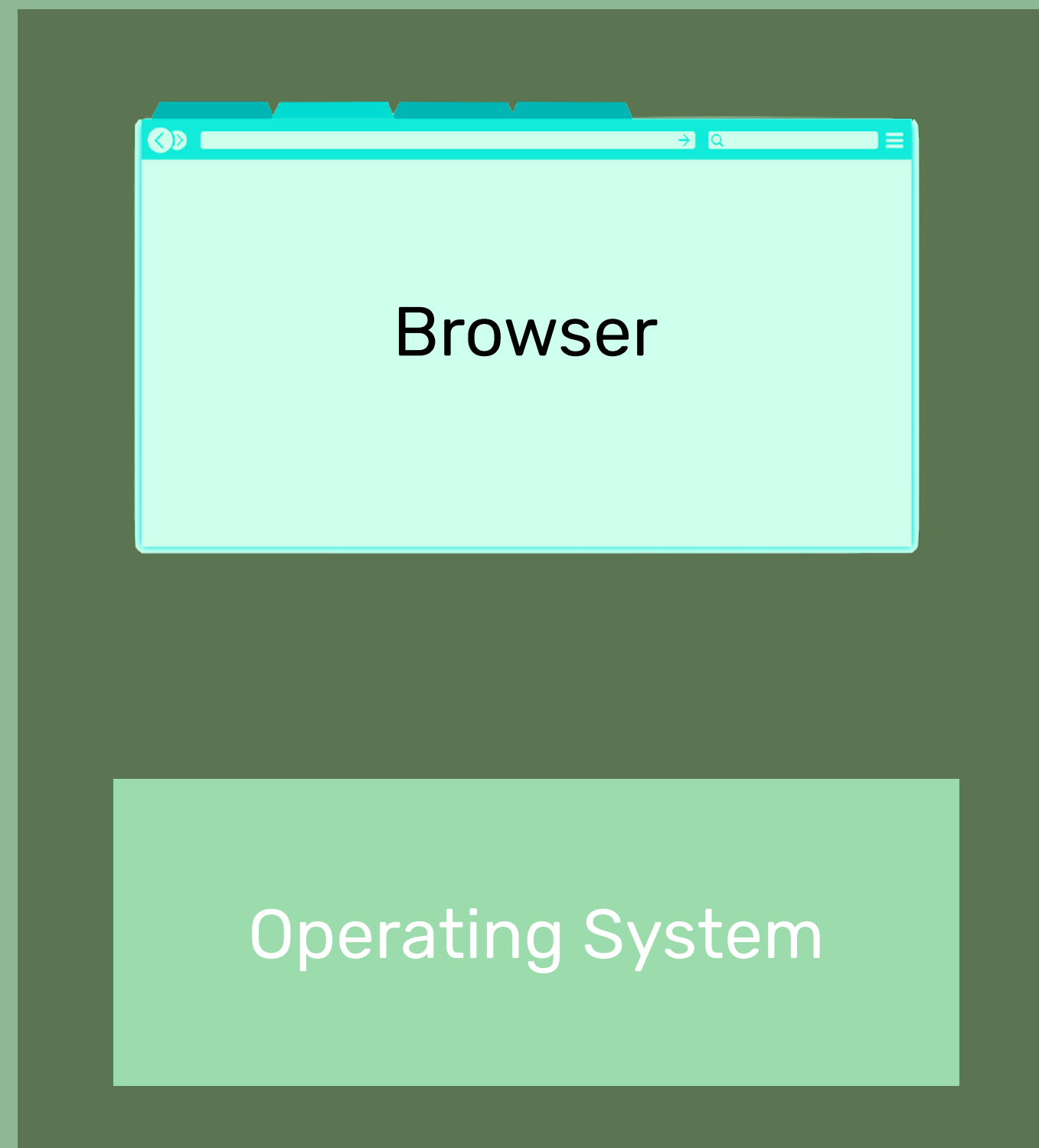
Meek-like circumvention protection

Only send the CERTIFICATE
frame on certain resources

Client

Resolver

Authoritative
Server

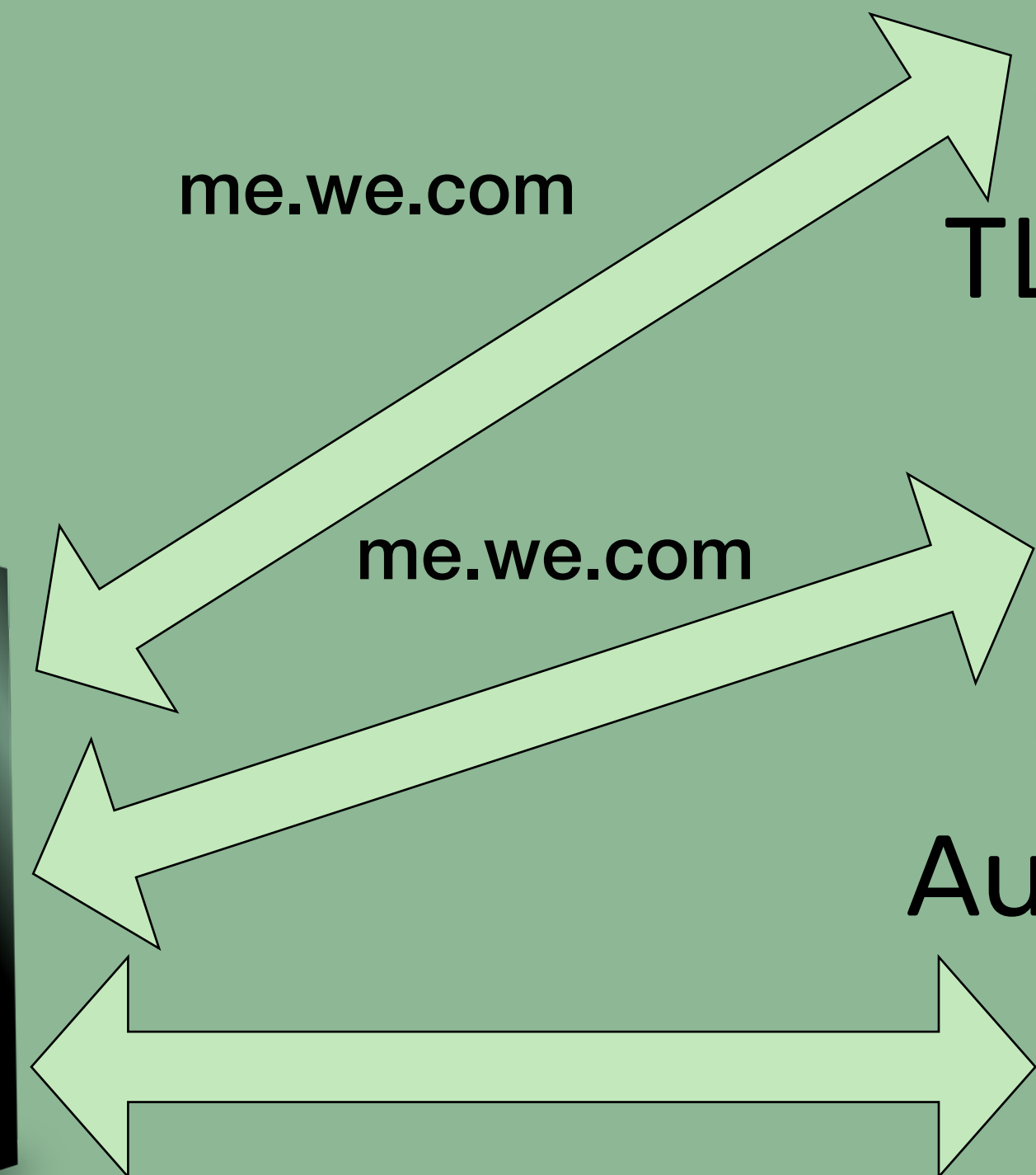
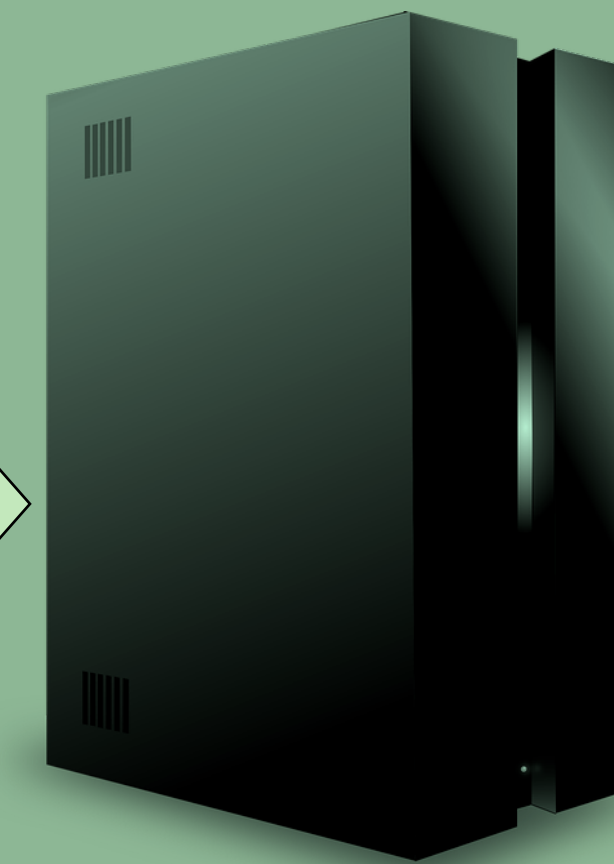
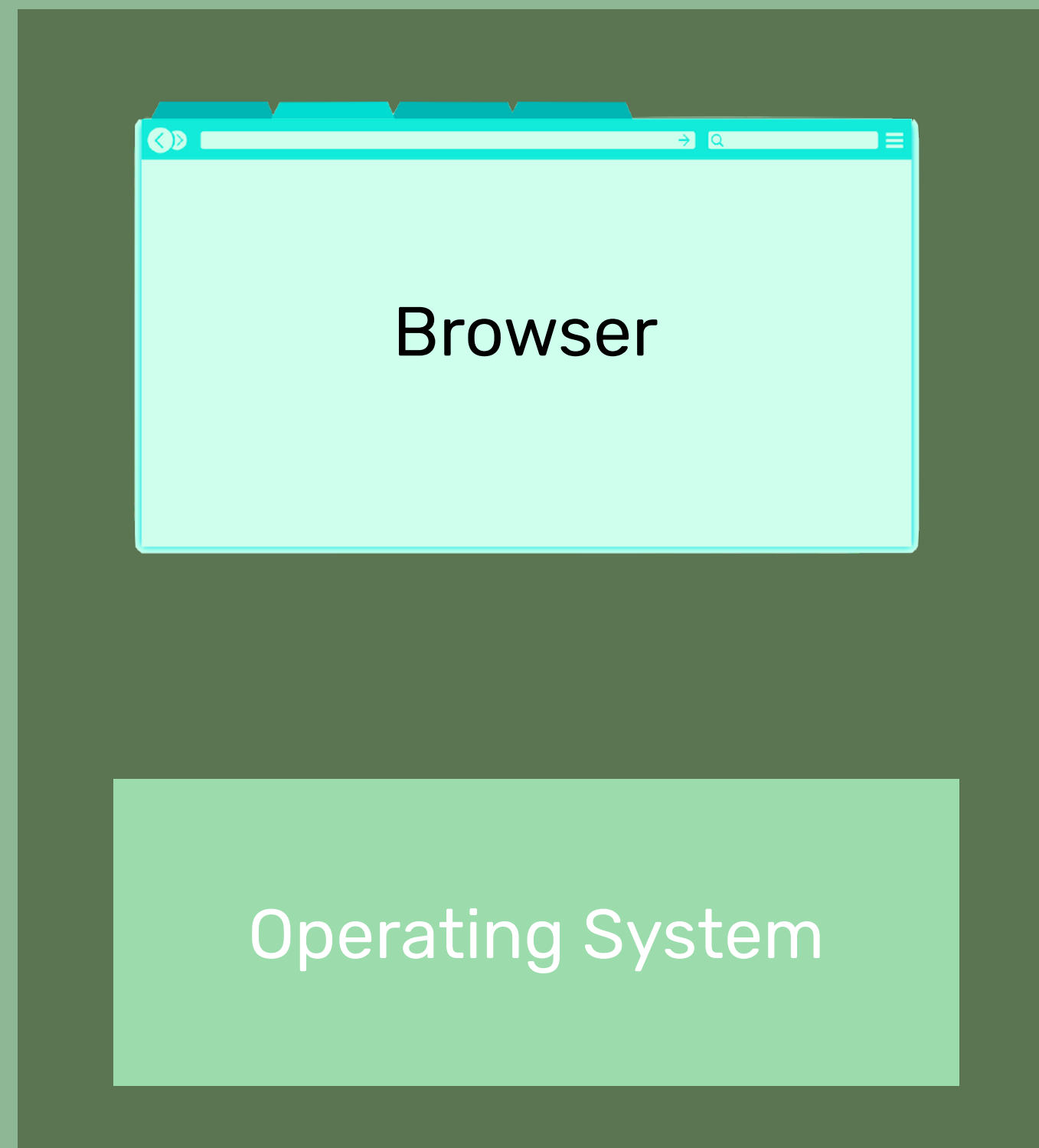


DNS

Client

Resolver

Root Server



TLD Server



Authoritative



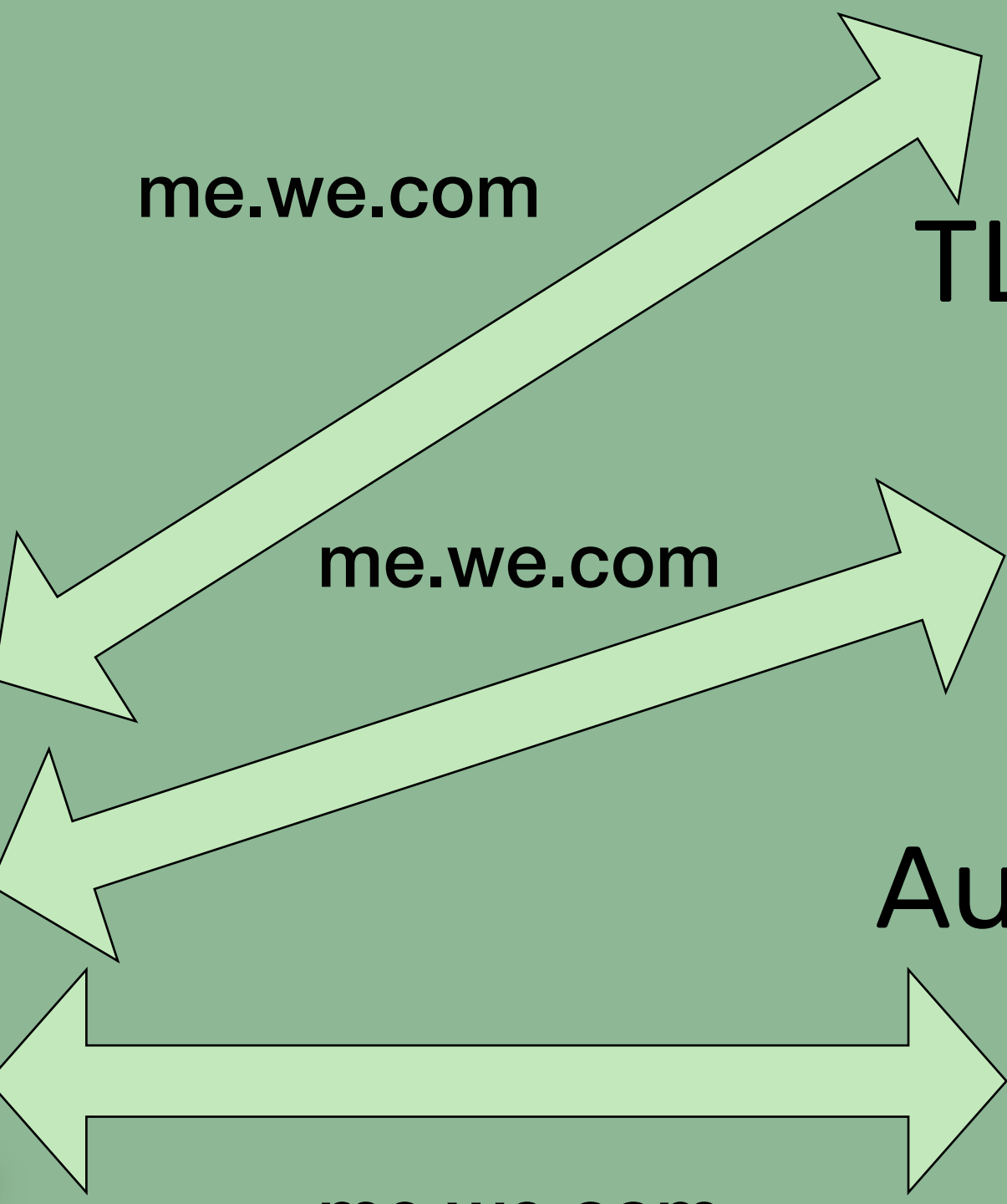
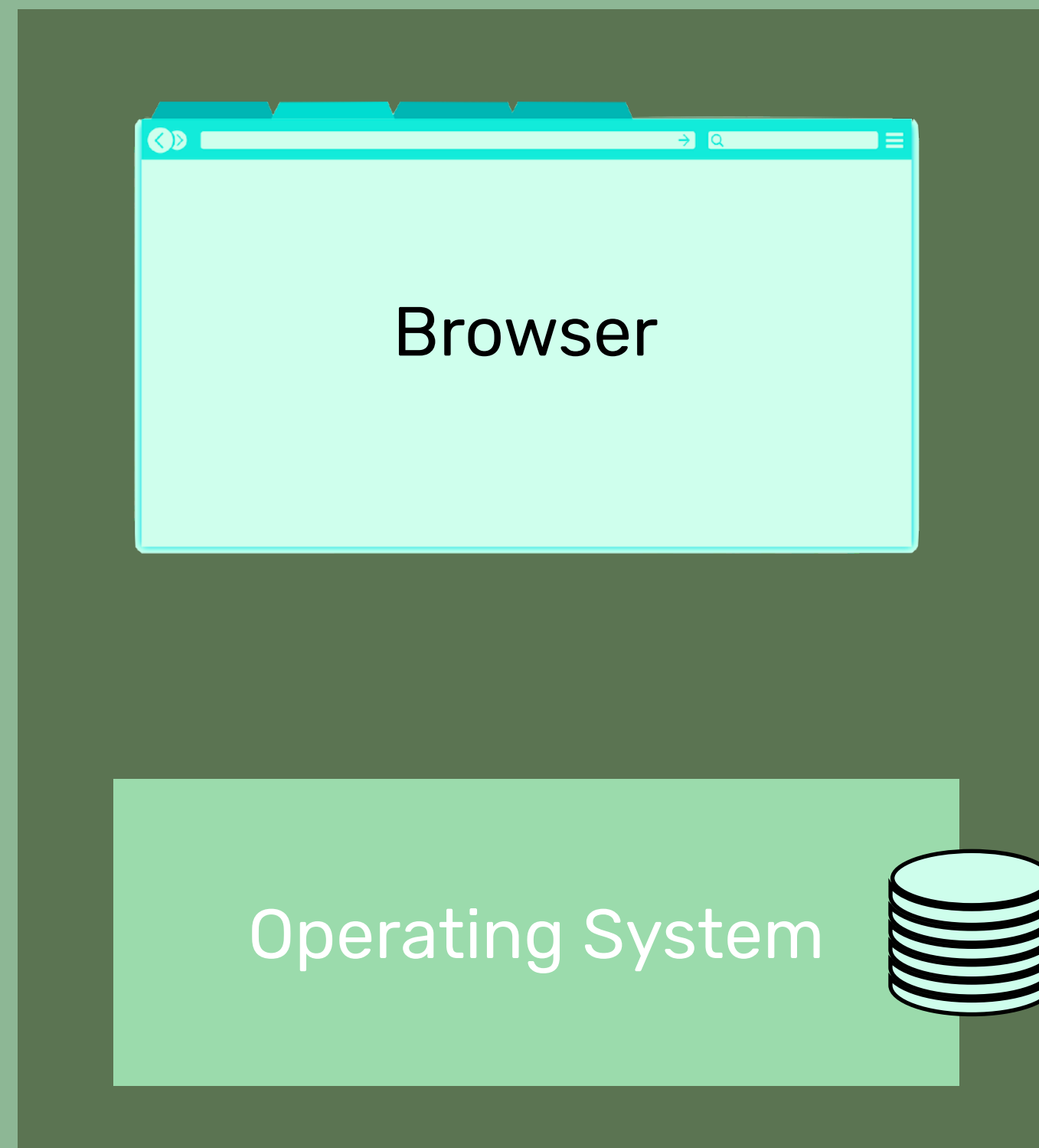
me.we.com
Client Subnet

Cache Miss

Client

Resolver

Root Server



TLD Server



Authoritative



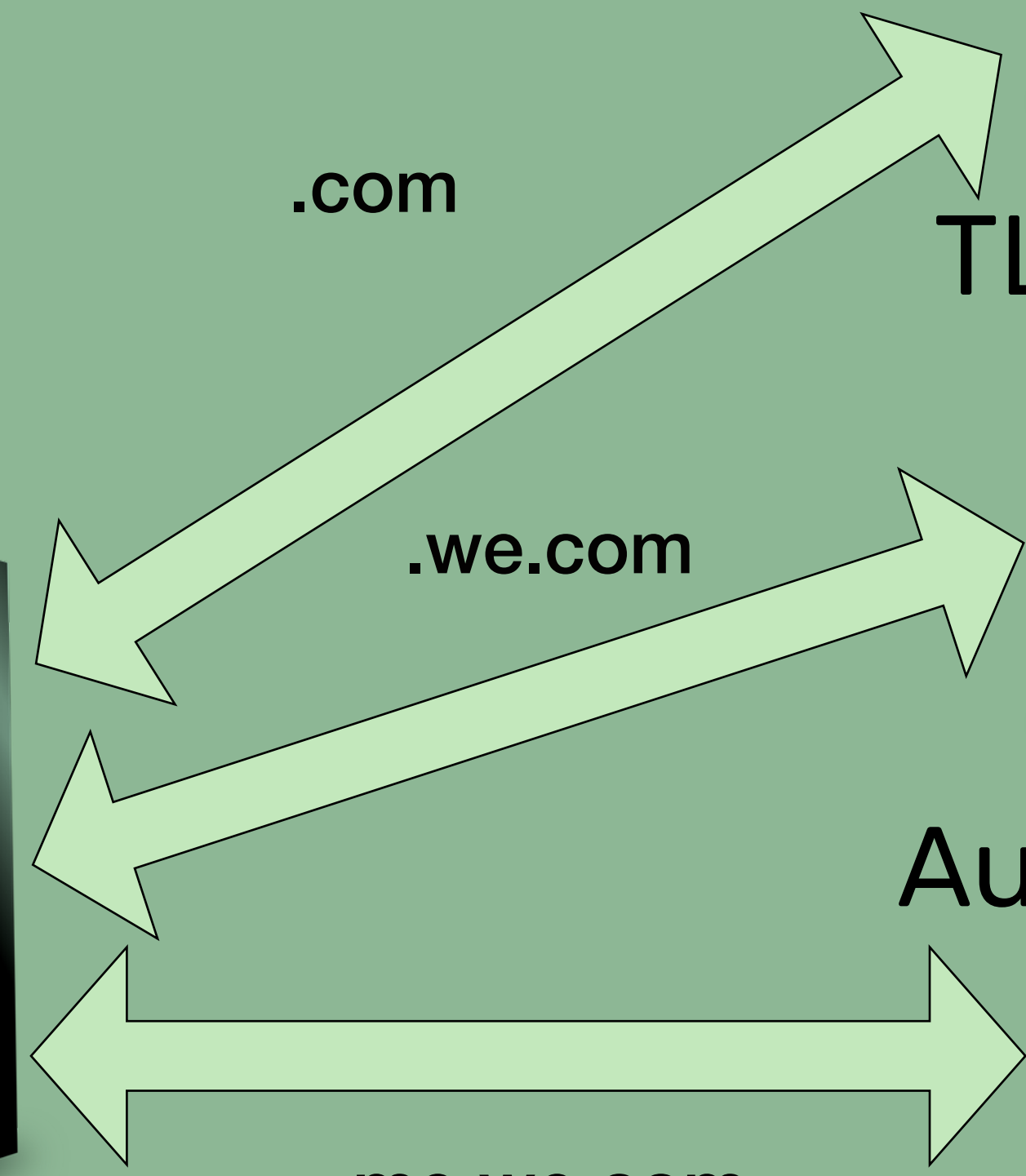
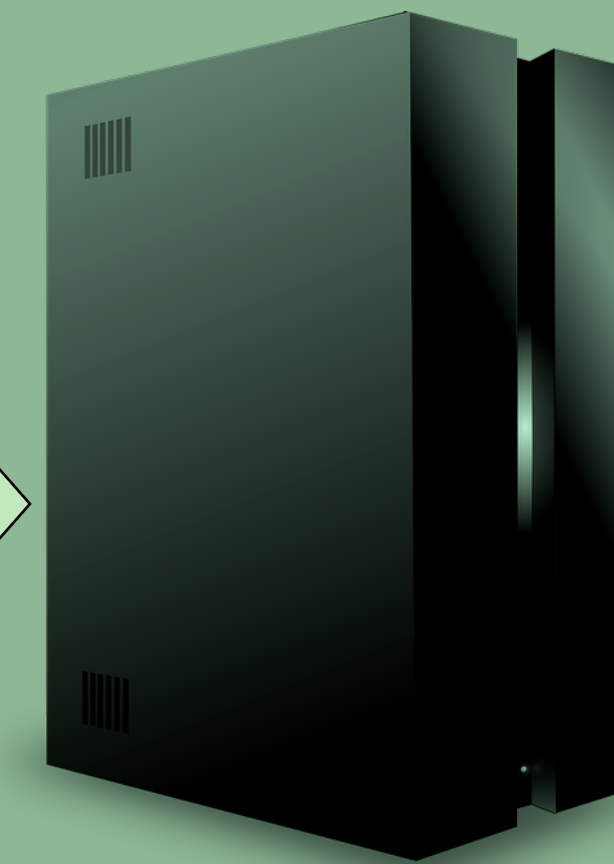
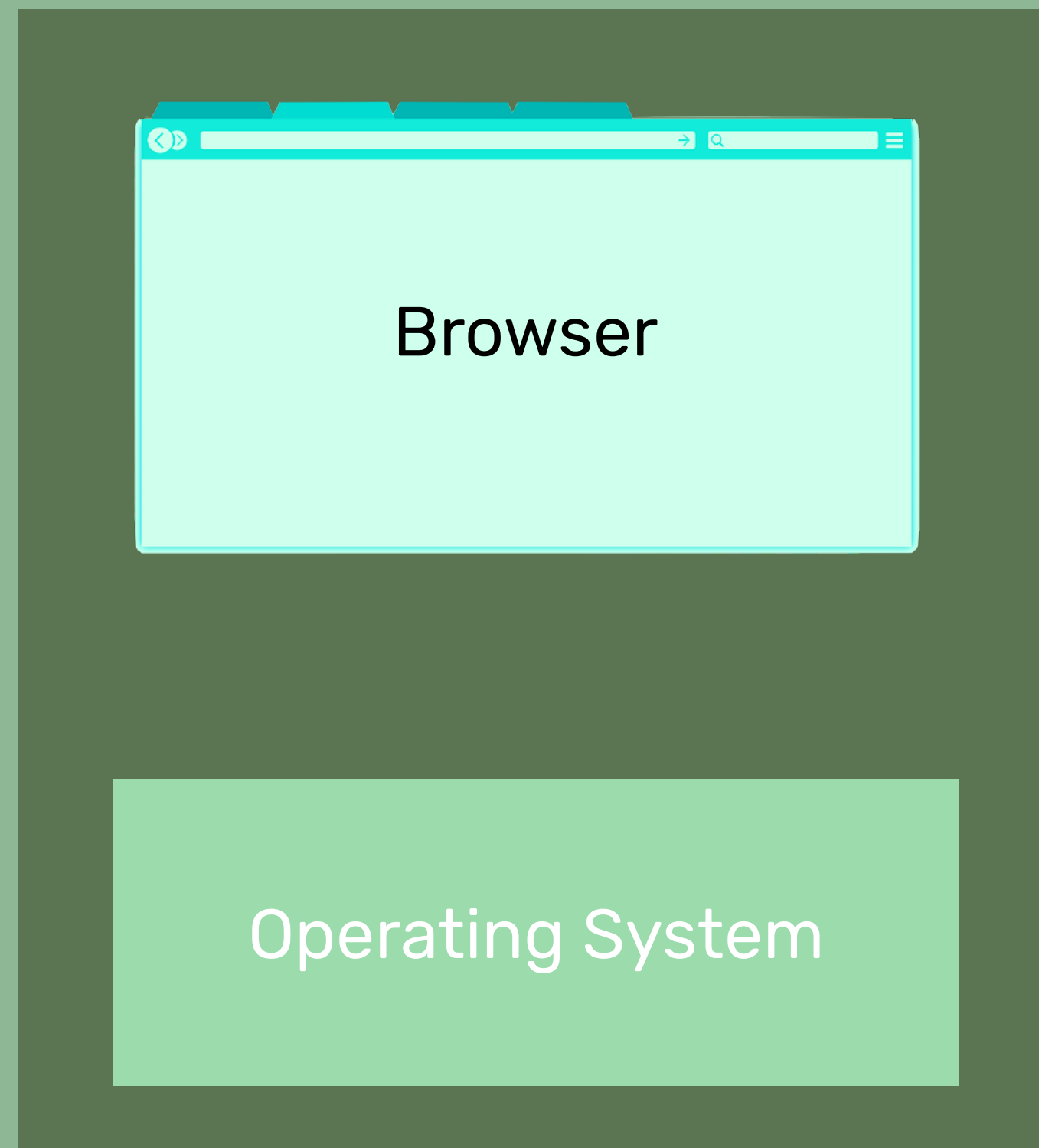
me.we.com
Client Subnet

Caching

Client

Resolver

Root Server



TLD Server

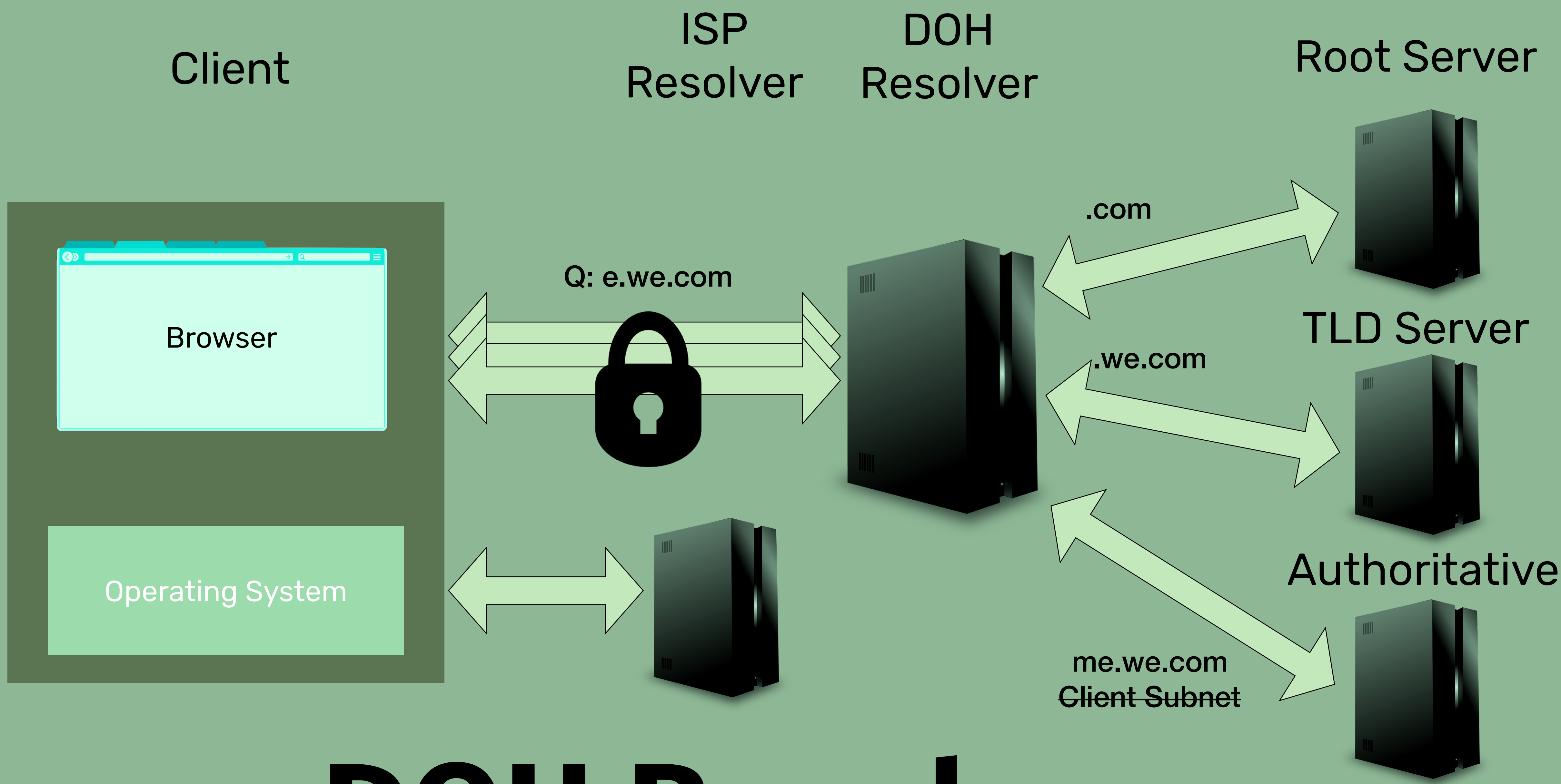


Authoritative



QNAME Minimization

DOH



DOH Resolver

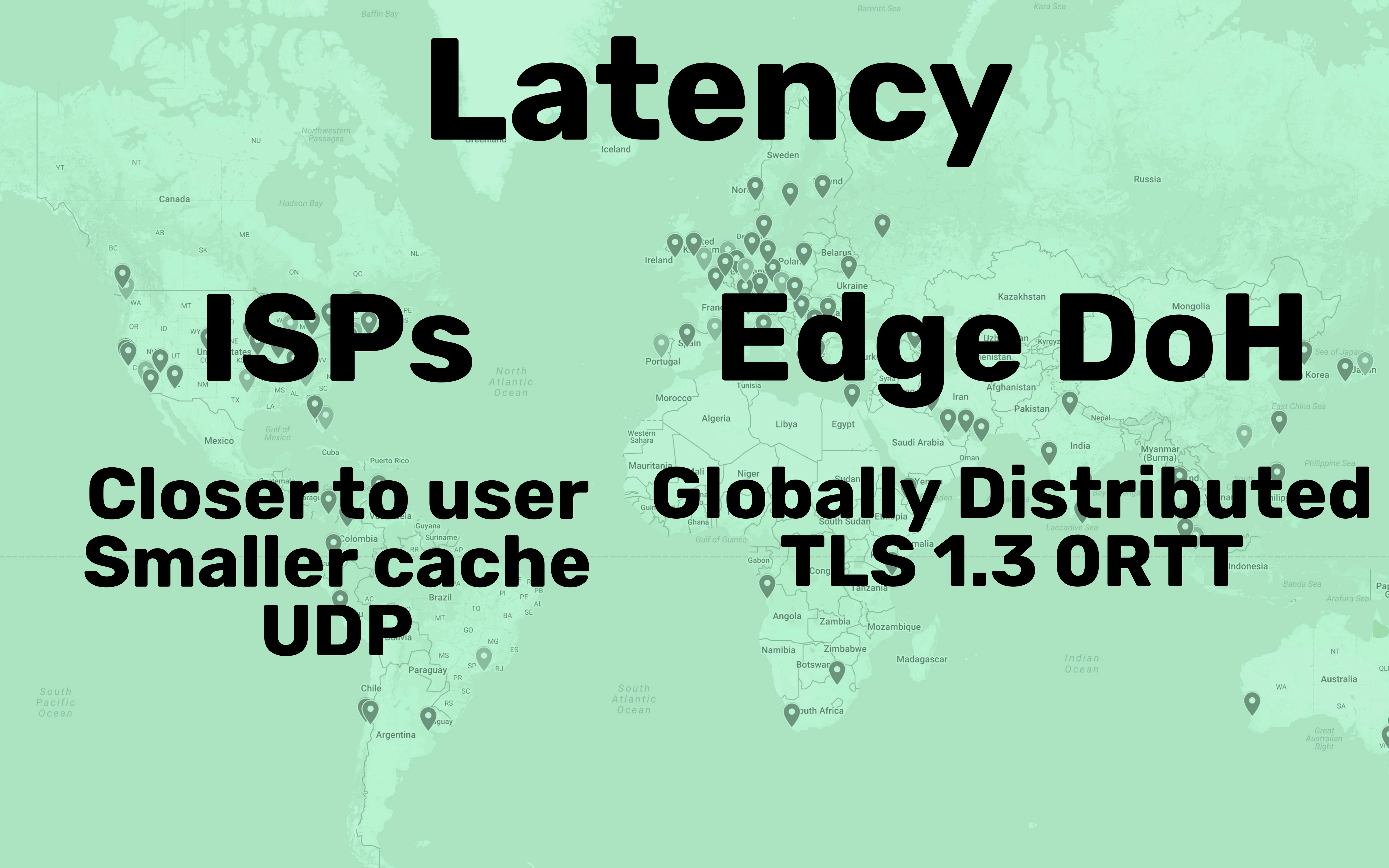
Latency

ISPs

Edge DoH

**Closer to user
Smaller cache
UDP**

**Globally Distributed
TLS 1.3 0RTT**



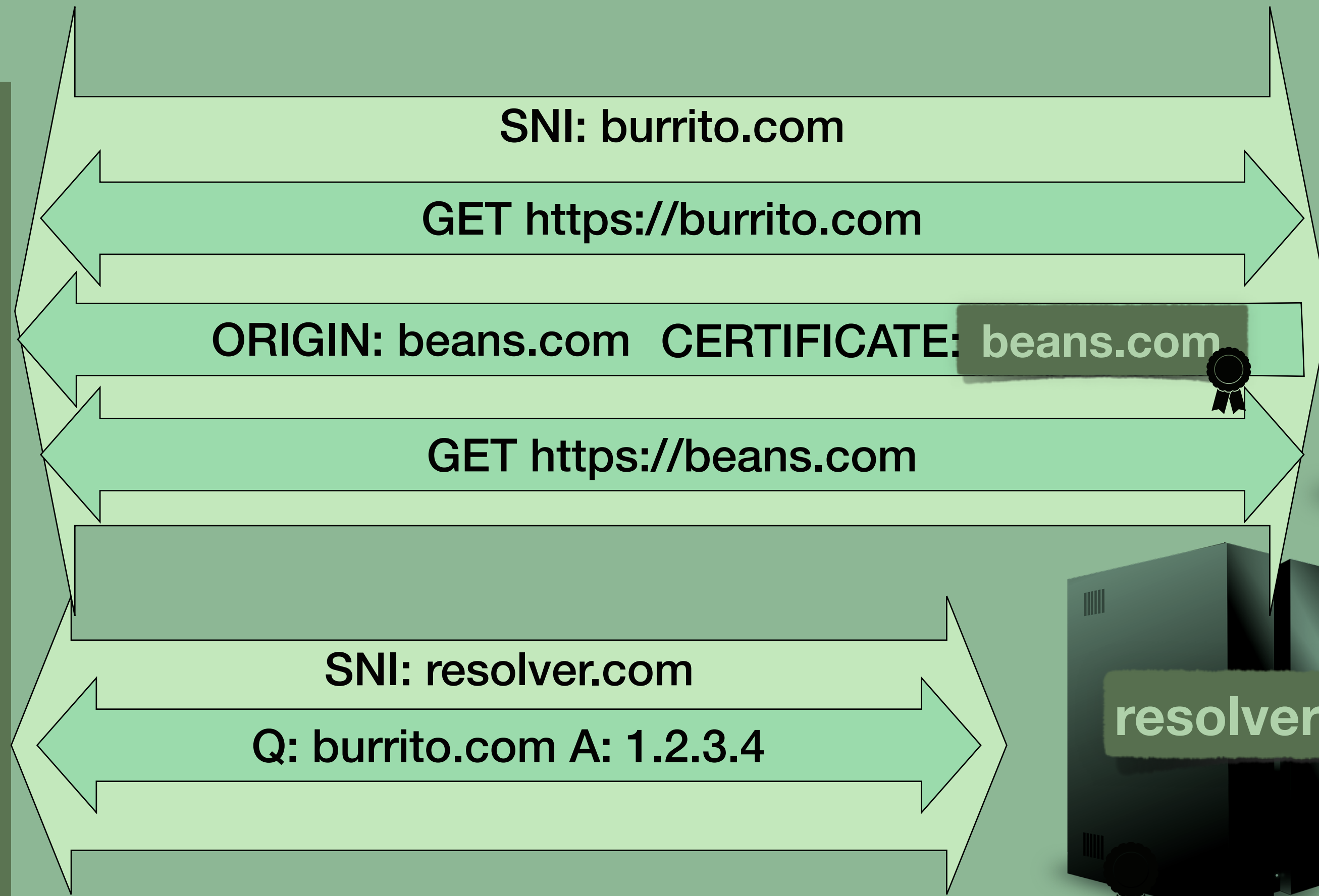
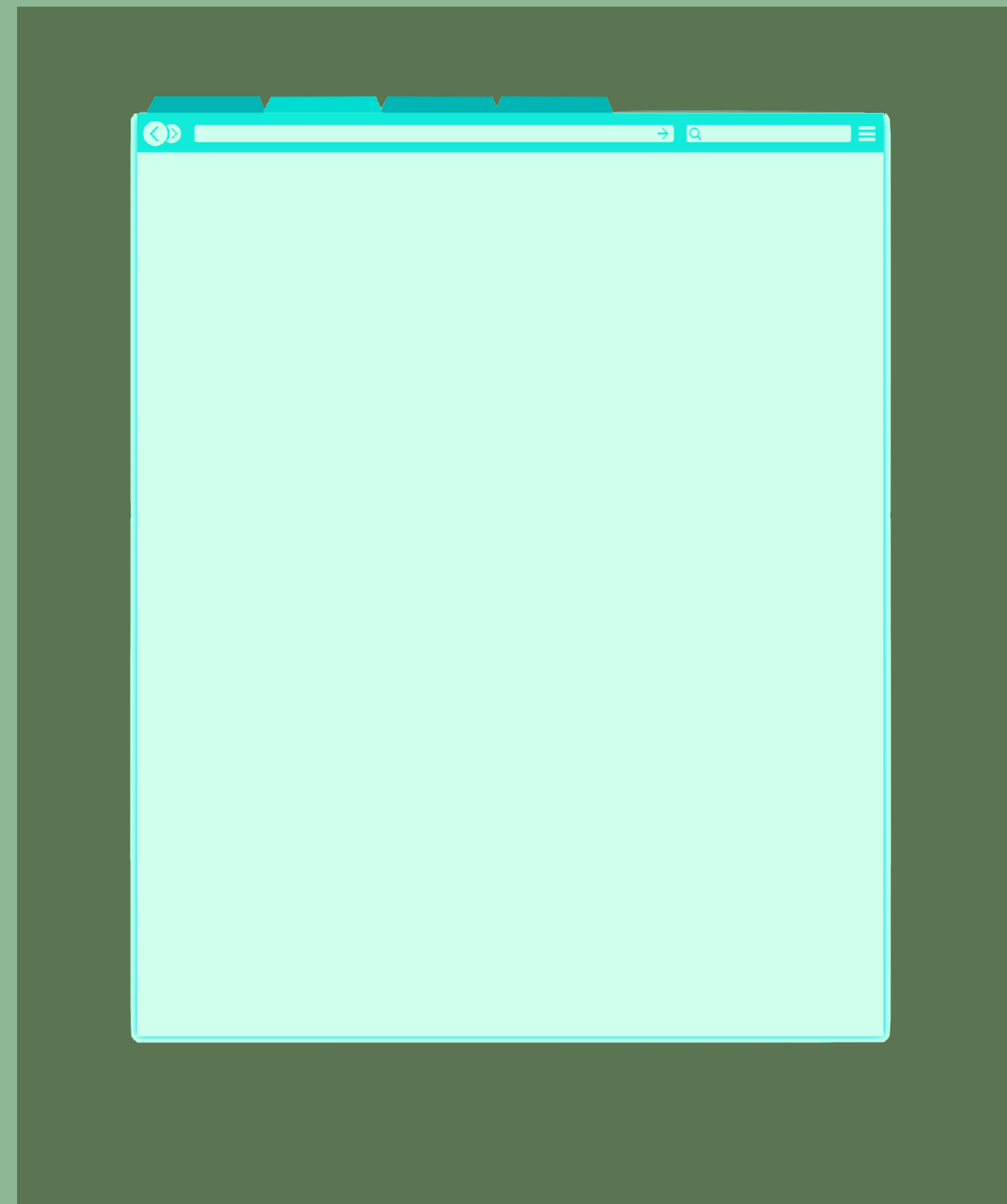
Challenges in the Enterprise

Client

HTTP/2

DoH
Resolver

Edge



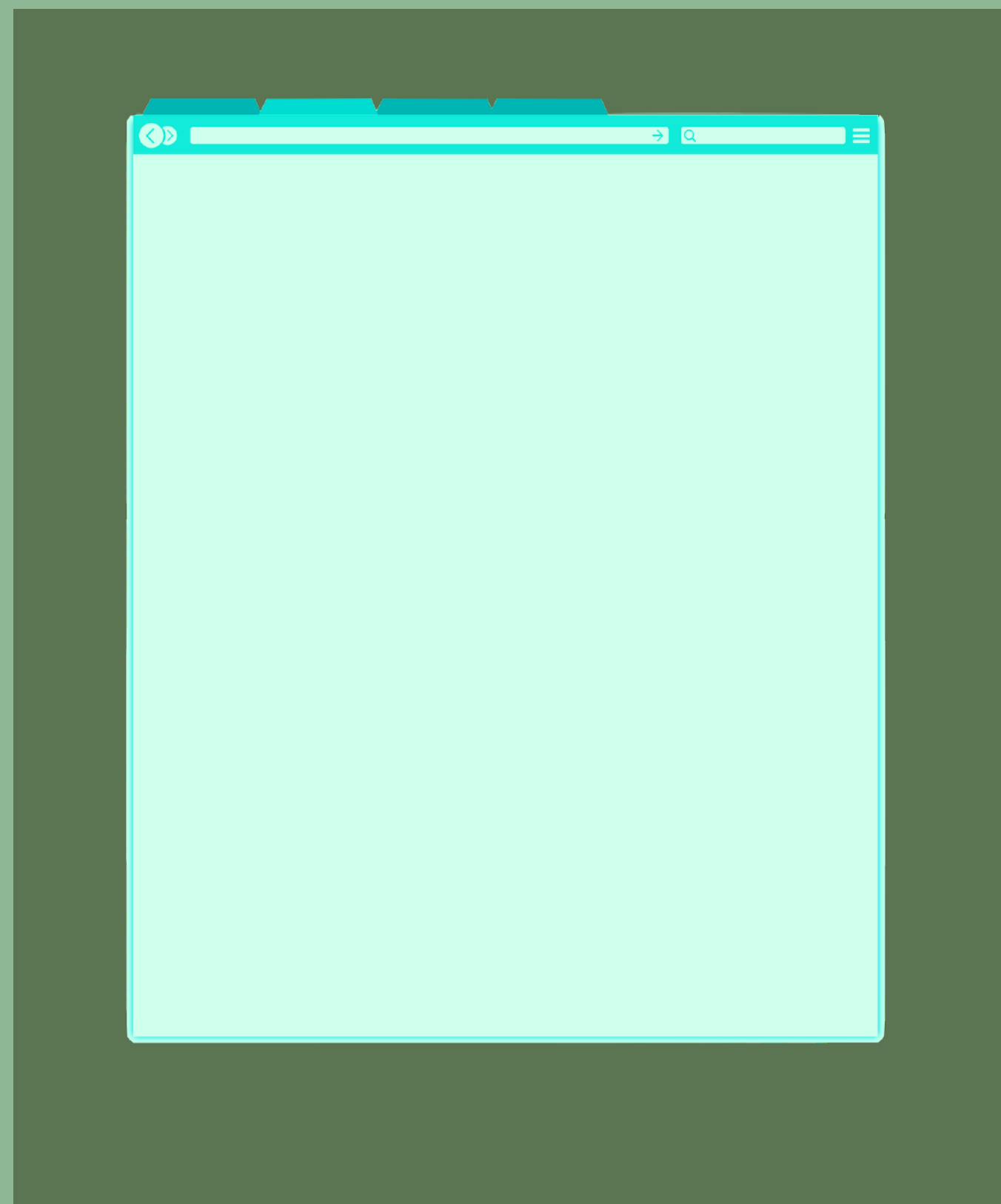
ORIGIN / CERT + DoH

Client

HTTP/2

DoH
Resolver

Edge



ORIGIN / CERT + DoH

SNI

Encryption

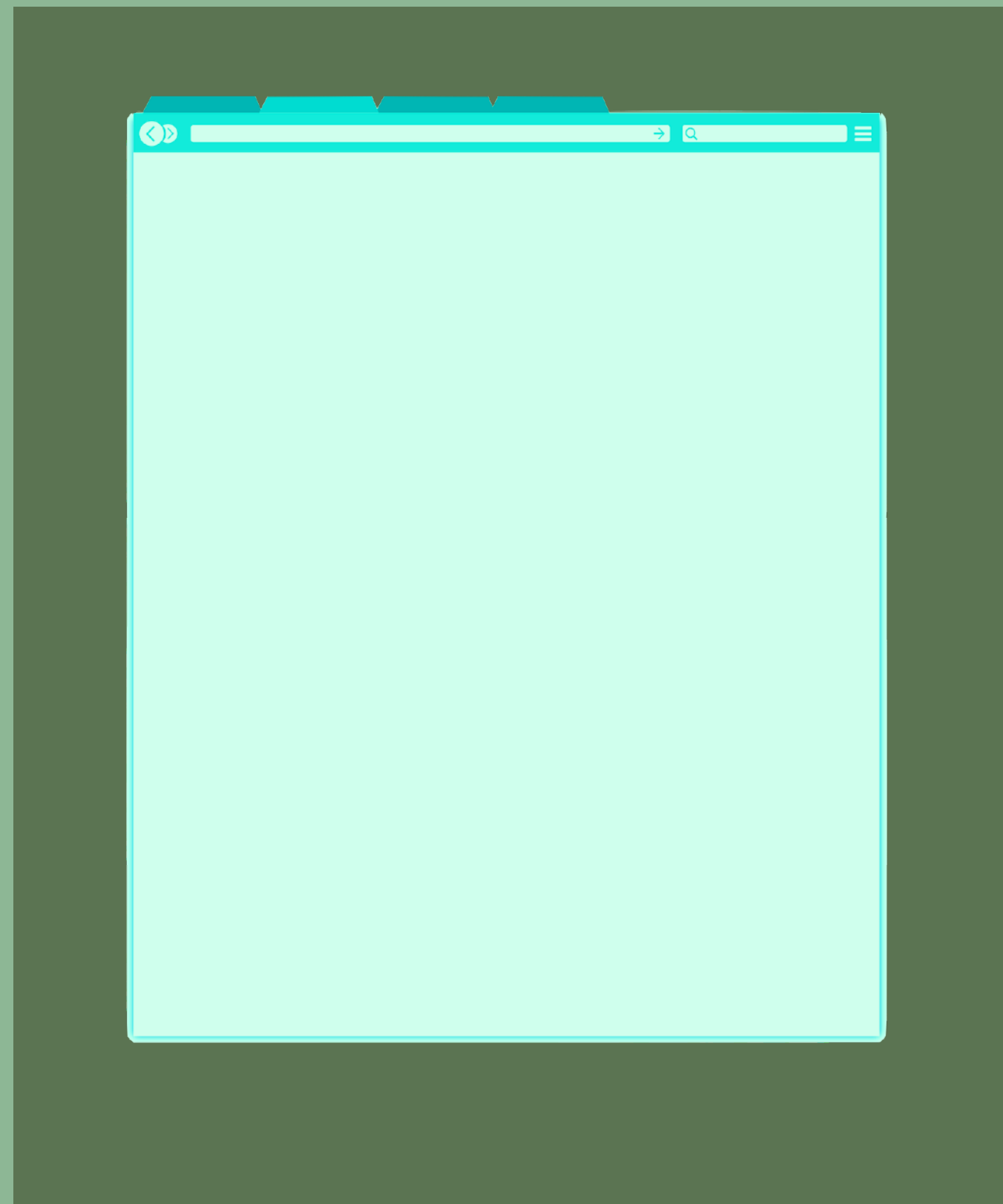
Encrypt SNI with client ephemeral
key + server public key from DNS

Client

TLS 1.3

DoH
Resolver

Edge



eSNI: E(burrito.com)

burrito.com



SNI: resolver.com

Q: burrito.com A: 1.2.3.4, PubKey

resolver.com



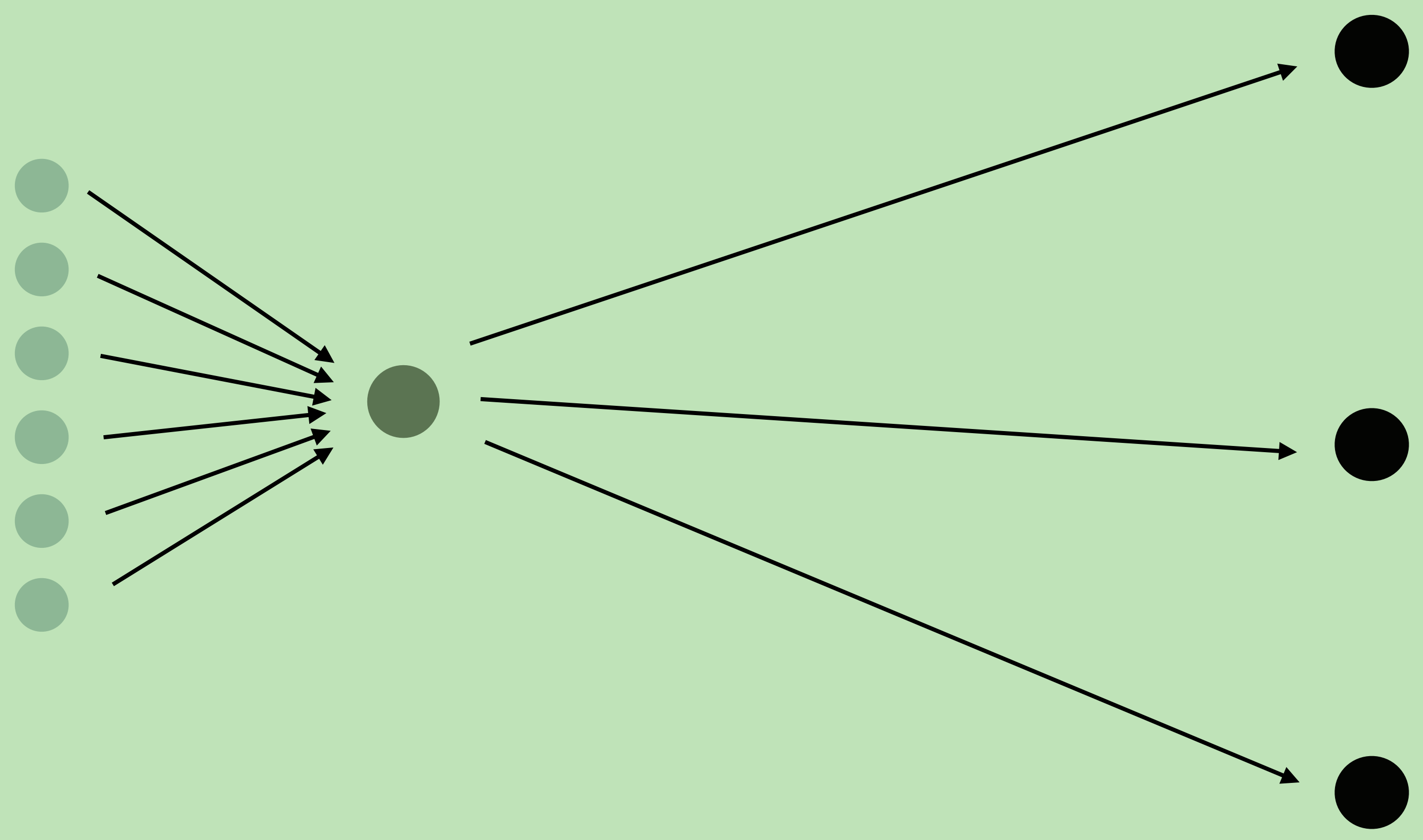
O/C + DoH + eSNI

What a network observer can see

HTTP → HTTPS →

- Clients ●
- Hosts ●
- Anycast Hosts ●

Client Unique IP
Shared Server IP
~~First Hostname (SNI)~~



Anonymity set

Client

1

Server

K

K is the set of domains that can be served on the IP

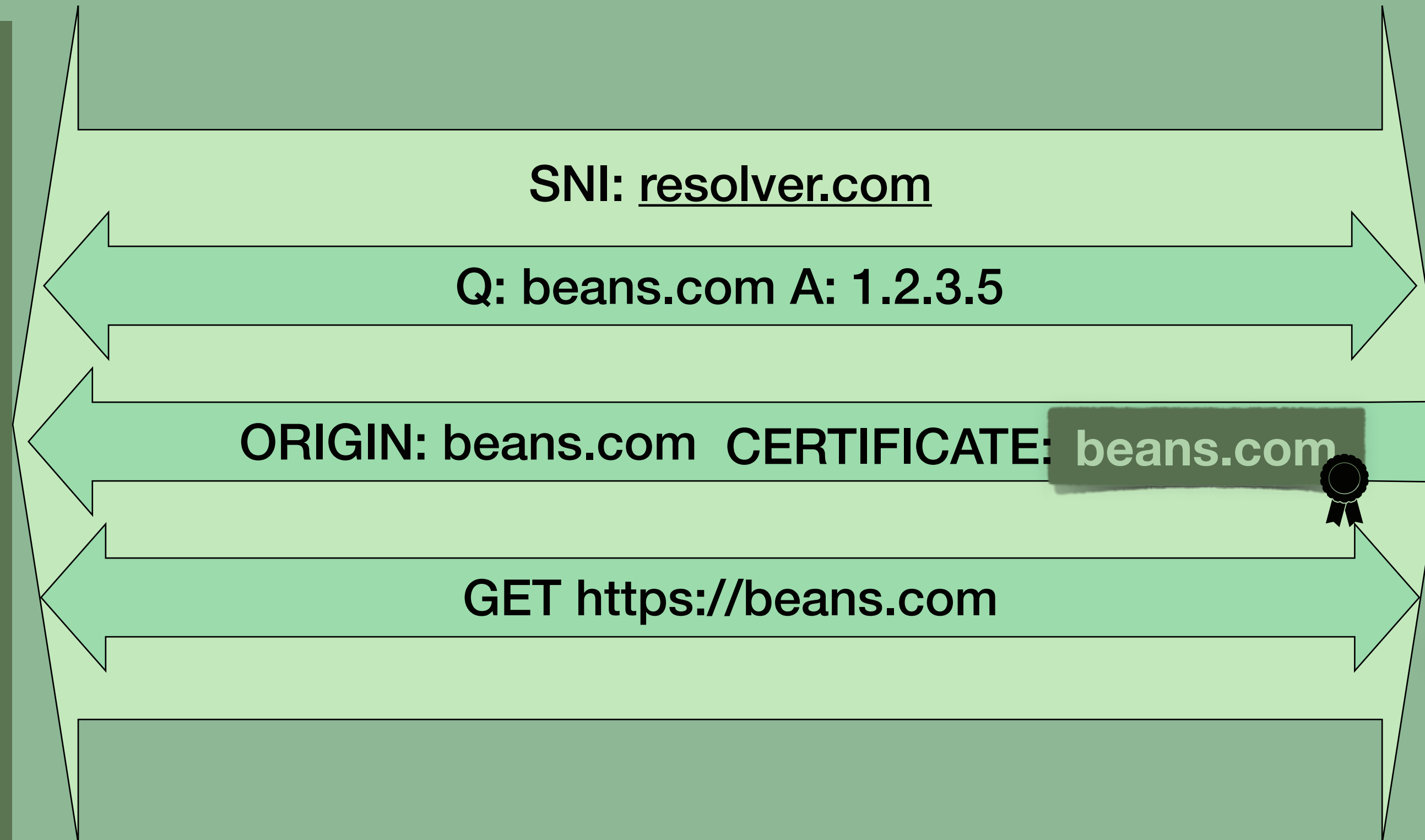
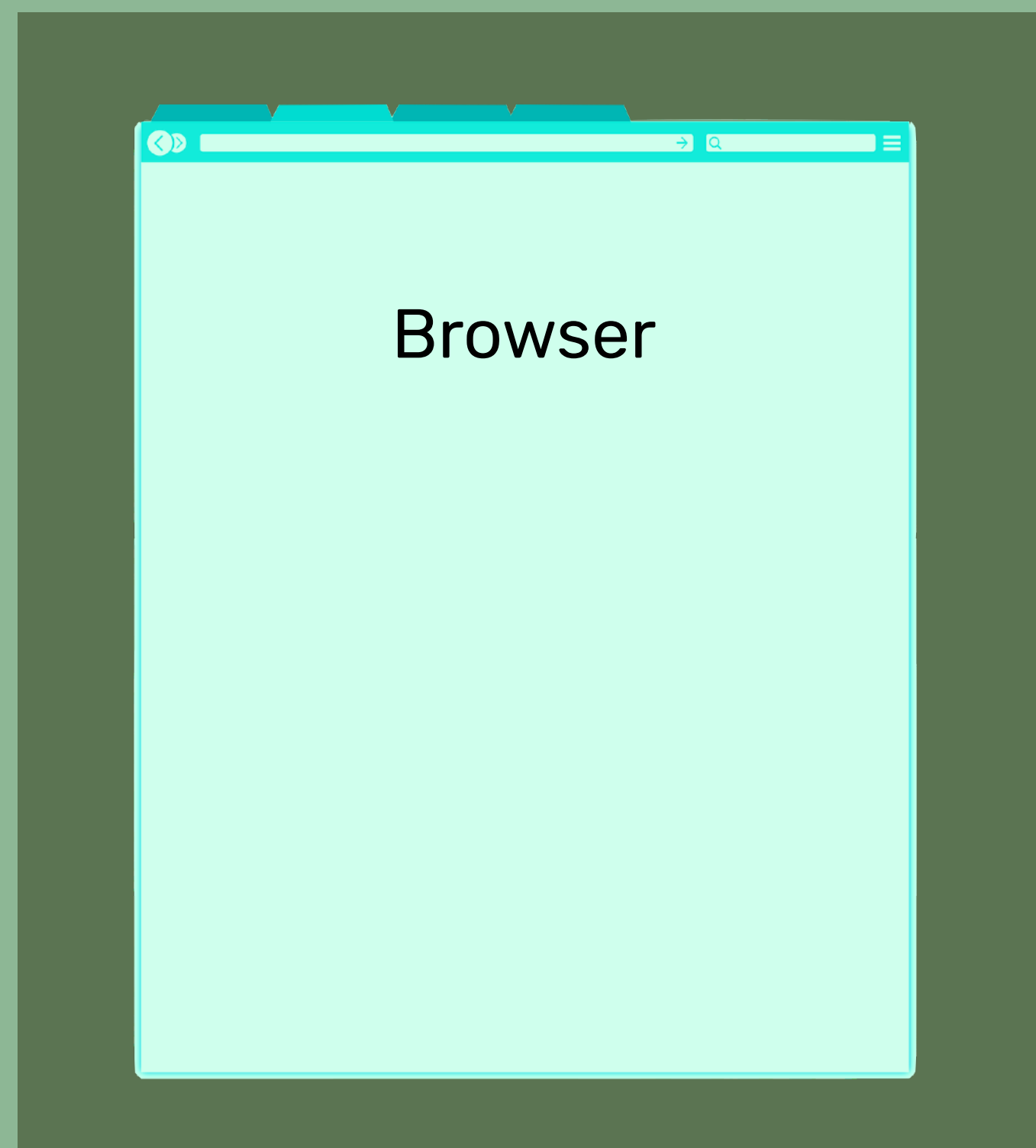
Caveat: If Server IP is static, then this give a hint about first hostname.

Client

HTTP/2

Resolver

Edge



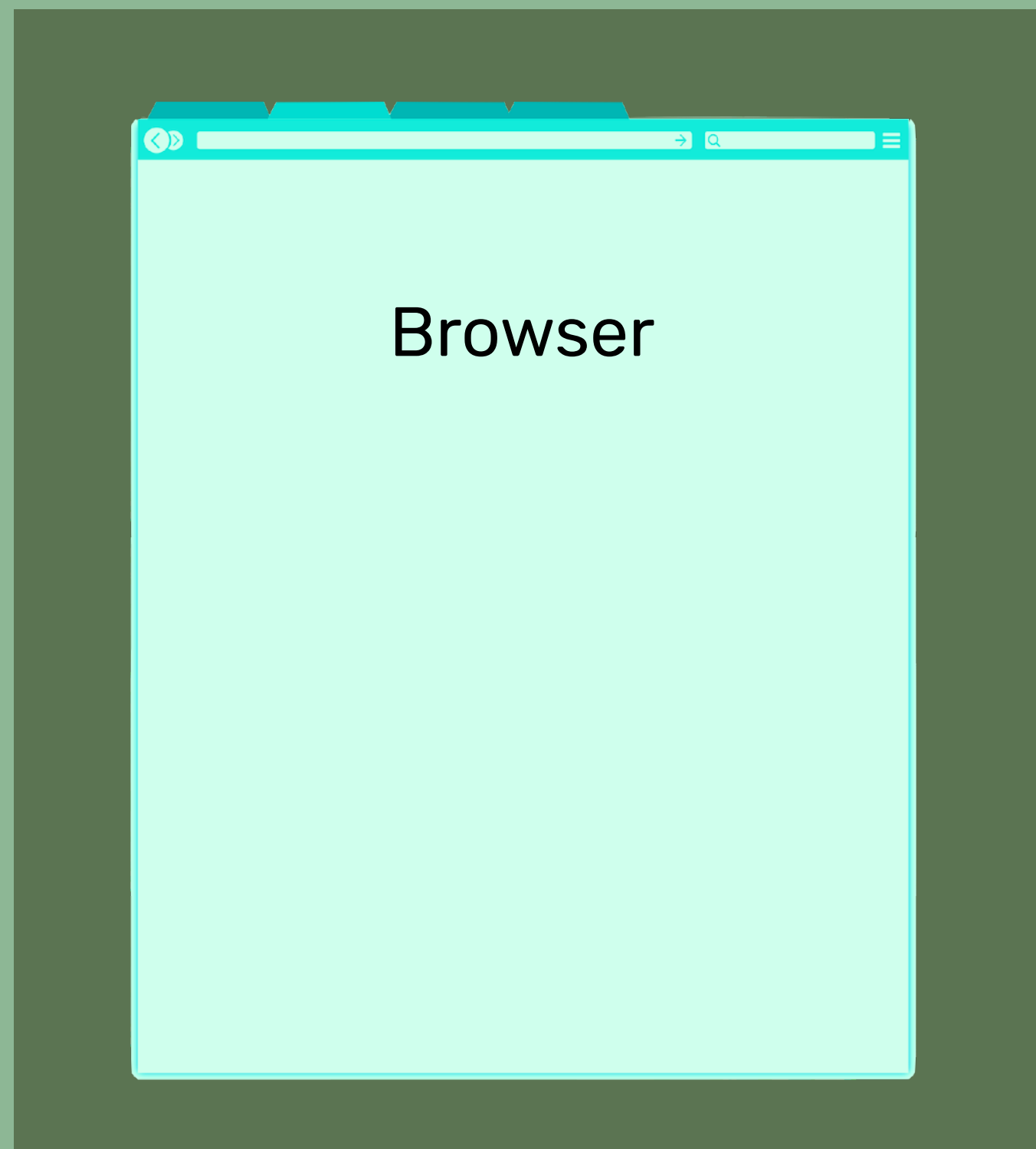
DOH "VPN"

Client

HTTP/2

Resolver

Edge



DOH "VPN"

Anonymity set

Client IP

1

Server IP

K

K is the set of domains that can be served on the IP

No dynamic IP requirement

Where are we now?

ORIGIN implemented in Firefox

CERTIFICATE being standardized by IETF

DOH supported by Google DNS, 1.1.1.1

eSNI about to be submitted to IETF

ORIGIN

Privacy improvement limited by shared certs

Latency skip both DNS and HTTPS

Security certificate compromise risk

CERTIFICATE

Privacy hide any bean in any burrito

Latency extends origin benefits to any cert

Security exchange DNS for CT or OCSP stapling

DOH

Privacy first hop improvement

Latency depends on provider, TLS 1.3

Security security against attacks, allows passive DNS

eSNI

Privacy first domain privacy given dynamic IPs

Latency depends on DoH for reliability

Security risk of more MiTM

Open Questions

How much privacy does this actually give people?

Does this incentivize further consolidation?

Does increased performance and privacy outweigh the legitimate need for external visibility?

Website Fingerprinting

Removing explicit signals does
not protect you from passive ones

Consolidation

Better performance when
using a popular provider

**Is visibility
necessary?**

Safety vs. Security

The Evolving Architecture of the Web

Nick Sullivan

